

Hybrid spektakkel

Hybrid Spectacle

for cello solo, ensemble, electronics and visuals

Knut Vaage

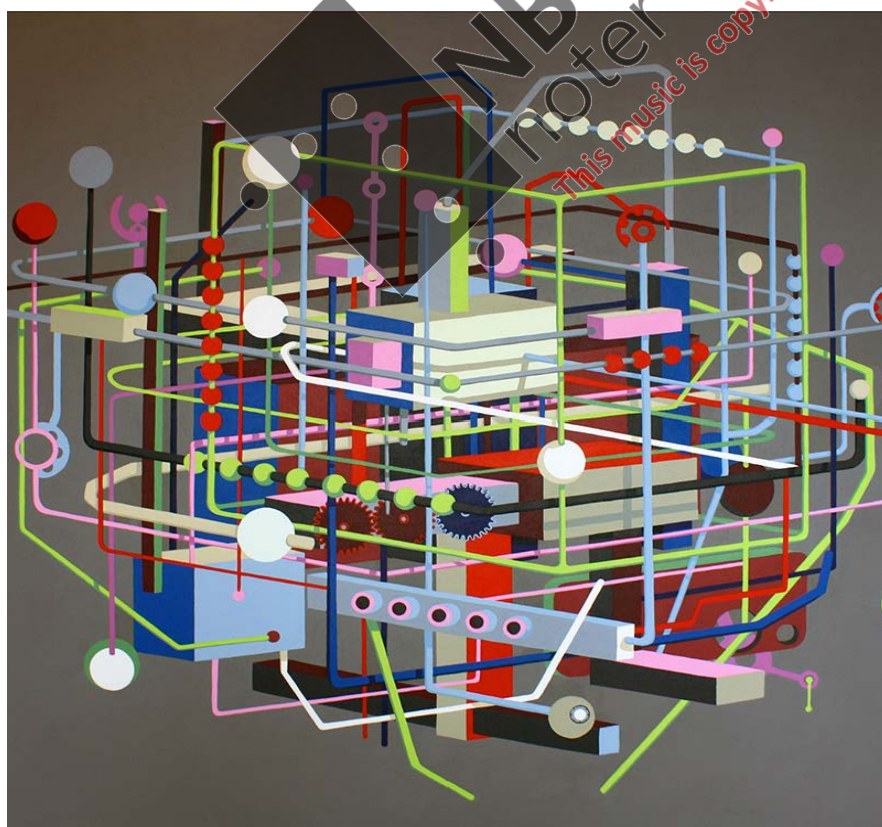
2020

version 17.03.2020

to
John Ehde and BIT20 Ensemble

premiered at the Borealis Festival 2020

Cello solo: John Ehde
BIT20 Ensemble
Conducted by Trond Madsen
Electronics: Thorolf Thuestad
Transducers: John Hegre
Visuals: Birk Nygaard



"Utopolis #9", Silje Heggren, 2018, acrylic on canvas

Commissioned by BIT20 Ensemble

Finance by

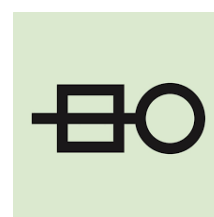


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Program for
kunstnerisk
utviklingsarbeid



INSTRUMENTATION:

Flute (doubling Bass Flute and Piccolo)
Oboe (doubling English Horn)
Clarinet in Bb (doubling Bass Clarinet)
Bassoon (doubling Contra Bassoon)
Trumpet
Horn
Trombone
2 Percussion
Harp*
Piano*
2 Violin
Viola
Cello
Double Bass

Cello soloist**

Piano Frame*** (no ord. mic)

Conductor treating Perc-instruments****

Percussion setup:

Perc. 1:

Tuned Gongs (deep octave: c, d, e, f, g, a), Marimba (to low C), Tubular Bells, Crotales (itches ad lib.), Talking Drum, Log Drums, Hi-hat, Sustain Cymbal, S.D., Tomtom

Extra: 1 bow (for Marimba and Crotales)

Perc. 2:

Vibraphone, Tubular Bells, Bass Drum Orchestral (G.C.), Tam-tam, 4 Japanese Rins, 5 Clay Pots, Darabuka (w. painting on skin), Musical Saw, S.D., Sustain Cymbal

Extra: 2 bows (for Vibraphone)

*Harp and Piano have one transducer each.

** Cello is treated in two ways: amplified into electronics, or through pedal-setup and transducer (detailed info in score). The cellist will need a big Tom-tom for the transducer

Scordatura during "Introduction": IV tuned down a 5th to F (Tune back before continuing into "Part 1")

***Extra player is needed for Piano Frame with bass transducer and normal transducer. Must be able to use loop pedal, and route Solo Cello, Piano, Marimba and Bassoon into the Piano Frame, as well as routing Bass Clarinet into the Piano)

****Conductor uses 1 transducer microphone on 1 Timp (medium or big), G.C., Frame Drum (no ord. mics). Conductor must play Bull Roar

Piano, Piano Frame and conductor transducers are with micro-cameras mounted on. Harp and cello transducers are for sound only. A pan camera, and a few more micro-cameras without transducers are used as instructed in the score

ABOUT THE SCORE:

Accidentals apply through the whole bar within the same octave. Trills are chromatic if not marked. Tremolos are unmeasured if not marked

The score gives the performers freedom to improvise. Conductor may adjust the length of each Senza misura bar adapted to what is written.

The piece is divided into Introduction, De Profundis 1-3, Part 1-4 and Interlude 1-3 (the Interlude material reappear a last time in the Coda.).

Most parts of the score are notated in Senza misura. For those parts, the bars are numbered like "A-2-3-4-5-B-2-3-4-5 etc. At Part 2,3 and 4 the rehearsal letters start from A over again.

No bar numbers are used. For the Misurata parts, rehearsal letters and some places, also sub numbers are used to mark cue-points or to make rehearsal easy even without bar-numbers.

The Hybrid between acoustic and electronic sound and the visual part must be taken care of by intense listening and equality between the performers of the instruments,

the electronics, and the visual part. The nick names in the electronic part refers to a workshop on relations between ensemble and electronics.

For future performances, the sound designers are welcome to make their own versions inspired by the short descriptions on each part, and by listening to the documentation recording.

ACKNOWLEDGMENT:

Hybride Spectacle is included in our research project at the Grieg Academy; *(un)settling Sites and Styles*. It has been partly developed with John Ehde (my partner in this project)

and sound designer/programmer Thorolf Thuestad. Transducer technology is designed by John Hegre. Special effects are developed and combined in new ways as a

part of the research project on workshops during 2018. The piece includes quotes from *Svev*, premiered at the Borealis festival in Bergen 2018 by Valen Trio.

Svev took material from *Etudes* made in collaboration between John and me, and from some of my other pieces. The electronics was further tested and developed in the pieces *Hybrid 1* for solo cello and electronics (premiered at Avgarde in 2018), and *Hybridization* for ensemble and electronics (premiered at Grieghallen in November 2019 by BIT20 Ensemble).

Many thanks to BIT20 Ensemble with their conductor Trond Madsen, and the Borealis Festival for making possible the world premier of *Hybrid Spectacle* 7th of March 2020.

PERFORMANCE:

The visuals are projected on three big sized canvases spread in a half circle with the musicians. 3 lasers and some micro-cameras on the musicians/instruments will be needed.

Audience may have been invited to a small exhibition before music starts with original paintings used for projection. Audience enters when Solo Cello starts a drone sent into a

Piano Frame placed by the entrance door. Audience, after passing the Piano Frame, is guided to sit down during the first minutes of the piece. Musicians and conductor

are among audience from the start. On Introduction number 3, ensemble and conductor walks slowly to their positions, carrying small FM radios receiving FM-noise.

For the sound part, a full PA with surround is needed. The ensemble should be microphoned, but instruments that is excited by transducers should not be amplified

in the PA (conductor's perc, piano frame, and drum for soloist). Please read bottom lines in score to get details about amplification, electronics, transducers and visuals.

All instruments are amplified if needed. Description of amplification in the score to raise or lower the relative level of the listed instrument(s). In first edition, the surround

is included in the effects if not mentioned. All instruments (except Piano Frame and conductor's perc.) has to be placed behind PA, and monitors can not be used behind PA

because of heavy processing.

DURATION: c. 60 min.

Royalties protected by TONO, P.b. 9171, Grønland, N-0134 OSLO, tono@tono.no

Scores available from NB noter, Nasjonalbiblioteket/National Library of Norway

P.Box 2674 Solli, N-0203 OSLO, noter@nb.no

Score in C

Hybrid spektakkel

All instruments with mics:
instructions for amplification/effects notated in score.
Adapt dynamics to electronics

Knut Vaage

Hybrid Spectacle

Introduction

Senza misura

10"

Solo Cello and Piano Frame

2

10"

3

30"

Radio noise

4

10"

Loop cello

5

15"

Play Cello in Pno Fr.

A

40"

Cello ring modulator

2

30"

Circular bow

3

10"- 60"

Cello harmonics

Bass Flute

8

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Oboe

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Bass Clarinet

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Bassoon

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Trumpet in C

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Horn in F

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Trombone

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Percussion 1

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Percussion 2

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Percussion Conductor

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

LOWEST C

D

B

Harp

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Piano

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Introduction

Senza misura

10"

Solo Cello and Piano Frame

Scordatura: Lowest string (IV) sounding 5th lower than notated

2

10"

3

30"

Radio noise

4

10"

Loop cello

5

15"

Play Cello in Pno Fr.

A

40"

Cello ring modulator

2

30"

Circular bow

3

10"- 60"

Cello harmonics

IV tuned down to F

Solo Cello

mf

small variations, free dynamic (continue)

Transducer on cello (low F will get double resonance from cello body)

ring mod. ped. ON change timpre and pitch by using foot ped attached to R.M pedal freq. (open IV only)

delay pedal ON

Violin I

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Violin II

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Viola

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Cello

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Double Bass

OFF STAGE

FM RADIO NOISE

turn on radio (not in sync.), walk slowly to position on stage (among audience)

Introduction

Senza misura

10"

Solo Cello and Piano Frame

2

10"

3

30"

Radio noise

4

10"

Loop cello

5

15"

Play Cello in Pno Fr.

A

40"

Cello ring modulator

2

30"

Circular bow

3

10"- 60"

Cello harmonics

Amplification

Conductor's perc and Piano Frame: NO AMP (for the whole piece)

Electronics

Strike on lowest strings w. flat hahd (Send S. Cello to Piano Frame Bass transd.)

Piano frame

* (continue)

Loop Solo Cello

Playback loop, send to Pno Frame bass transducer

Transducer

l.v.

Quite dark room

3 painting projections (Utopolis) with laser frames

Spots on Solo Cellist and Piano Frame player. Ambient light from screens and spots only

* The Piano Frame is placed with distance to Grand Piano and Solo Cello

[illegible]

Part I

2 3 soft AMP
(blend w. ens.) 4 5

Bs. Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Gongs

T.T.

Hp.

Pno.

Part I

2 3 4 5 s.t.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Part I

(Amp on Bass Fl.) 2 3 4 5

Amp.

Electr.

Trans.

Vis.

* blend w. ens.
Strike on lowest strings w. flat hand

Laser frame on -

Camera inside Piano -
Camera on Harp -
Camera in Piano Frame -
string research #1 (strikes on bass strings)

Strings. Dancing Grasshoppers -
gradually

Loop Piano

(continue cameras until Interlude - except letter K)
string research #2 (overtones)

[illegible]

F

F

Vaage - Hybrid spektakkel

G

Bs. Fl.

free intonation
(poco bend)

p sub. (poco swell)

*mf*³ free intonation
(poco bend)

*mf*³

E. Hn.

free intonation
(poco bend)

*mf*³ *p* sub. (poco swell)

*mf*³ *p* sub.

Bs. Cl.

free intonation
(poco bend)

p sub. (poco swell)

*mf*³

mp dolce *mf*³

Bsn.

mf

C Tpt.

mf

p (senza sord.)³ free intonation
(poco bend)

*mf*³ *p* sub. (poco swell)

Hn.

*mf*³ *p* sub. (poco swell)

*mf*³ *p* sub.

Tbn.

straight mute

mp dolce

Mrb.

mf

p

Vibraphone

mf con Ped.

mf l.v.

Vib.

mf l.v.

Hp.

solo

melodic, freely
(loco)

sfz

p

Pno.

(8^{vb})
(Xco.)

G

Vln. I

s.t.
ord. *lento rubato ad lib.*

mp dolce e legato

Vln. II

s.t.
ord. *lento rubato ad lib.*

mp dolce e legato

Vla.

s.t.
ord. *lento rubato ad lib.*

mp dolce e legato

Vc.

s.t.
ord. *lento rubato ad lib.*

mp dolce e legato

D.B.

mf *p* sub.

G

Amp.

(Amp on Bass Fl.)

Electr.

Trans.

(loop playback)

Vis.

(video)

Vaage - Hybrid spektakkel

H

Vaage - Hybrid spektakkel

Bs. Fl.
 E. Hn.
 Bs. Cl.
 Bsn.
 C Tpt.
 Hn.
 Tbn.
 Mrb.
 Vib.
 Hp.
 Pno.
 S.Vc.
 Vln. I
 Vln. II
 Vla.
 Vc.
 D.B.
 Amp.
 Electr.
 Trans.
 Vis.

J

Bs. Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

Vib.

Hp.

Pno.

musical score for woodwinds, brass, and percussion

J

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

musical score for strings and double bass

J

Amp.

Electr.

Trans.

Vis.

technical score for electronics and video

[illegible]

solo
 rep. pattern ad lib.
 rep. 3X

Bs. Fl.
 E. Hn.
 Bs. Cl.
 Bsn.
 C Tpt.
 Hn.
 Tbn.
 Mrb.
 T.T.
 Hp.
 Pno.
 S.Vc.
 Vln. I
 Vln. II
 Vla.
 Vc.
 D.B.
 Amp.
 Electr.
 Trans.
 Vis.

mp
 mp
 mp
 Harmon
 mp dolce
 sfz
 rep. 3X
 mf
 crush
 p
 crush
 p
 Add volume on Bass Fl. (enlarge for solo)
 (Amp on Bass Fl.)
 (Strings. Nails on blackb.)
 swell (cresc/dim) while repeated
 max volum at 2de rep
 Loop Piano
 (video)
 (Cam. inside Pno)

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string research #4 (longwise rapid gliss. Hp/Pno)

M

M

Vaage - Hybrid spektakkel

N

N

Vaage - Hybrid spektakkel

Vaage - Hybrid spektakkel

O

Vaage - Hybrid spetakkel

Score for the first system of instruments, measures 1-6. The instruments listed are: Bs. Fl., E. Hn., B♭ Cl., Bsn., C Tpt., Hn., Tbn., Mrb., Vib., Hp., and Pno. The score includes various musical notations such as dynamics (ff, n, p dolce, f, mp, rapid gliss. ad lib.), articulation (accents, slurs), and performance instructions (close mic, bow (w. D.B. bow), p (play louder), (opt. w. Bow), Ped. sempre, l.v., Leo.).

Interlude
Lento rubato (♩ = c. 63)

Score for the second system of instruments, measures 1-6. The instruments listed are: S.Vc., Vln. I, Vln. II, Vla., Vc., and D.B. The score includes various musical notations such as dynamics (ff, n, p dolce, pp dolce e legato, con sord.), articulation (accents, slurs), and performance instructions (con sord., ord. con sord.).

Interlude
Lento rubato (♩ = c. 63)

Score for the third system of instruments, measures 1-6. The instruments listed are: Amp., Electr., Trans., and Vis. The score includes various musical notations such as dynamics (ff), articulation (accents, slurs), and performance instructions (Amp on Bass Fl., Amp Tutti, (Bs.Fl, Hn (transformed to Clar), Vib, Hp, S.Cello, Strings) Cave reverb ad lib., Mar. Dancing Grasshoppers or Ad lib, Solo Cello blend w image, freeze vido final futuristic image, Futuristic imagery).

Vaage - Hybrid spetakkel

Part 2

Senza misura

10"

Bs Fl (looped)

lowest pitch ad lib.

2

10"

Mar. fade

3

10"

Timp. trans. w Bs Fl.

4

30"

Timp. ped. solo

5

20"

Mar. soft chord

Bs. Fl.

change to Oboe

pp

bend ad lib.

p

when repeted, variate bend

TACET

Ob.

B♭ Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

mallets keep chord

pp

Perc. 2

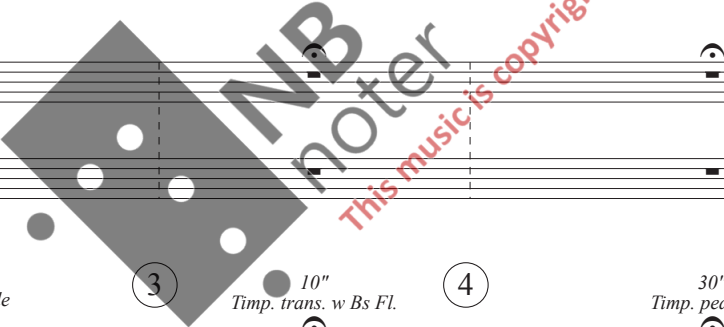
Cond.

Bs Fl transducer Timp. ped. ad lib.

when repited, variate ped. ad lib.

Hp.

Pno.



Part 2

Senza misura

10"

Bs Fl (looped)

sord. off

2

10"

Mar. fade

3

10"

Timp. trans. w Bs Fl.

4

30"

Timp. ped. solo

5

20"

Mar. soft chord

S.Vc.

Vln. I

sord. off

Vln. II

sord. off

Vla.

sord. off

Vc.

sord. off

D.B.

sord. off

Part 2

Senza misura

10"

Bs Fl (looped)

Amp Bass Flute

2

10"

Mar. fade

3

10"

Timp. trans. w Bs Fl.

4

30"

Timp. ped. solo

5

20"

Mar. soft chord

Amp.

Amp Tutti

Electr.

(Bs.Fl.) (cave reverb ad lib.)

(Mar. Ad lib.)

(effect OFF Brass/W.w)

Mar. Wobbling multi-layers

Trans.

Sample Bass Flute

Send Bs. Fl. sample to Timp. transducer

Vis.

(Cam. Bass Flute)

Pan camera on Marimba low C

Camera on conductor transducer

Pan camera on transducer/conductor (transducer robot, moves by itselfes from vibration)

Cameras following instrumental entrances

[illegible]

5 5" Strings tail piece perc E 15" Ob/Bsn: perc. 2 Flute Hp/Pno/FI/Cl: Perc. Talking drum 15" 3 Pno/Hp small sounds 20" 4 Brass: Perc. OFF 5" 5 Solo Cello glitch 5" F Fade small sounds 5" 2 Solo Cello glitch 15"

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Talk.

Cl.Pts.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

5 5" Strings tail piece perc E 15" Ob/Bsn: perc. 2 Hp/Pno/FI/Cl: Perc. Talking drum 15" 3 Pno/Hp small sounds 20" 4 Brass: Perc. OFF 5" 5 punta del arco s.t. 5" F Fade small sounds 5" 2 Solo Cello glitch 15"

tail piece strike w. hand

tail piece strike w. hand

tail piece strike w. hand

tail piece strike w. hand

tail piece strike w. hand

tail piece strike w. hand

(opt. boost Strings)

(Clay P. Clay landsc)

(Brass/Ww. Fracture)

(loop playback)

(Cam. Pno Frame transd)

(Pan cam. S.Cello)

(Cam. following instruments)

Camera inside Piano

Camera on Harp and Piano

string research #7 (dry sounds)

Strike and mute w. flat hand

Strike on strings and mute w. flat hand

senza Ped.

8^{ub}

Tap, knock and strike on soundboard, soundbox, nick, pillar etc. opt. add pedal noise

tap on cover, knock on side and metal frame etc. opt. add pedal noise from damper

8^{ub}

ppp

(IV continue, allow distortion)

Loop Pno/Hp

Playback loop, send to Pno Frame bass transducer

let ring

S.Cello. Robot glitch - gradually increased effect -

31

3 10" Strings trem/gliss. Hp/Pno scratch 4 10" Fl./Bs.Cl.: perc 5 10" Ob/Bsn: perc. G 10" Brass: Perc. 2 5" Brass/W.w: perc 3 5" Hp/Pno high trem. 4 15" Hp/Pno gliss. down

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Gong

T.T.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

rapid scratch w. nail lengthwise on winding of bass string

change ad lib. between A and B (no sync.)

scratch secco on windings of bass strings (optional with broken credit card) improvise unpredictable rhythms

high measured trem. (bisbigliando) pitches ad lib.

gradually downwards both hands keep steady effects/rhythm

rapid scratch w. nail lengthwise on winding of bass string

change ad lib. between A and B (no sync.)

scratch secco on windings of bass strings (optional with broken credit card) improvise unpredictable rhythms

high measured trem. across strings (mute ad lib)

gradually downwards both hands keep steady effects/rhythm

10" Strings trem/gliss. Hp/Pno scratch 4 10" Fl./Bs.Cl.: perc 5 10" Ob/Bsn: perc. G 10" Brass: Perc. 2 5" Brass/W.w: perc 3 5" Hp/Pno high trem. 4 15" Hp/Pno gliss. down

ord. punta d'arco on lowest string only (noise on highest pitches)

ord. punta d'arco on lowest string only (noise on highest pitches)

ord. punta d'arco on lowest string only (noise on highest pitches)

ord. punta d'arco on lowest string only (noise on highest pitches)

ord. punta d'arco on lowest string only (noise on highest pitches)

ord. punta d'arco

ord. punta d'arco

Hp/Pno. Scratch

Brass/Woodwind. Glitch smack

Hp/Pno. Opposite

(S.Cello. Robot gl.)

Strings: Robot glitch - gradually increased effect

(Pan cam. S.Cello)

Camera inside Piano

(Cam. following instruments)

Camera on Harp and Piano

string research #8 (string scratch)

string research #9 (Harp/Pno trem. across strings)

Poetic landscape

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Marimba

Mrb.

T.T.

Cond.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

10" Frame drum transducer

30" Brass/W.w.: glitch 2

10" Fade glitch

20" Fl./Cl. poetic

10" Brass: poetic

TRANSFORM

smack: make short kissing sounds on parts of instr.

mouth piece smack

perc: tongue smack etc.

ord. (bend)

rep. transform grad.

gliss. poss. ad lib.

use c. 2 min on transf. (pitches adapted ad lib.)

pp non cresc.

sharp, very short kissing sound

Harmon T.O. ord. (bend) rep. transform grad. gliss. poss. ad lib.

use c. 1:40 on transf. (pitches adapted ad lib.)

pp non cresc.

dynam. poco ad lib., swell to get small resistors to jump on conductor's drum

L.v.

R.H. medium low trem. on strings
L.H. lowest palm cluster (like tam-tam)

R.H. medium low trem. on strings
L.H. lowest palm cluster (like tam-tam)

I.v.

showing patterns of jumping resistors inside Frame Drum

Camera on conductor transducer

Pan camera on transducer/conductor

(Cam. inside Pno.)
(Cam. following instruments)

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25"
rings bow bridge side

3

10"
All fade, n

(*p*) bow on side of bridge
press hard, sound/noise ad lib.

[illegible]

35

5 (♩ = ca. 140) 10" S. Cello brush strings J 5" Brass: OFF 2 10" Strings brush strings 3 20" Tap instruments 4 Misurata (♩ = c. 140) 12" Bs.Cl./Bsn. pattern rep. 7X

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

L. Dr. Log Drum brush sidewise w. flat hand (w. fingers) pp f

Dar. Darabuka brush sidewise w. flat hand (w. fingers) pp f

Cond. (♩ = ca. 140) CONDUCT THE BEAT even with no time signature Misurata (conduct ordinary) rep. 7X

Hp. brush sidewise on soundboard w. wire brush tap on soundboard pp f

Pno. brush sidewise on soundboard w. wire brush tap on soundboard pp f

S.Vc. 5 (♩ = ca. 140) 10" S. Cello brush strings J 5" Brass: OFF 2 10" Strings brush strings 3 (add string) 20" Tap instruments 4 Misurata (♩ = c. 140) 12" Bs.Cl./Bsn. pattern rep. 7X

Vln. I brush strings lengthwise firmly up an down (M.M. c. 140) IV (add string) (crush) pp f

Vln. II brush strings lengthwise firmly up an down (M.M. c. 140) IV (add string) (crush) pp f

Vla. brush strings lengthwise firmly up an down (M.M. c. 140) IV (add string) (crush) pp f

Vc. brush strings lengthwise firmly up an down (M.M. c. 140) I (add string) (crush) pp f

D.B. brush strings lengthwise firmly up an down (M.M. c. 140) I (add string) (crush) pp f

5 (♩ = ca. 140) 10" S. Cello brush strings J 5" Brass: OFF 2 10" Strings brush strings 3 20" Tap instruments 4 Misurata (♩ = c. 140) 12" Bs.Cl./Bsn. pattern rep. 7X

Amp. Boost Pno/Hp/Perc (Log Dr/Darabuka) AMP tutti continue Amp OFF Woodwind and Brass (effect OFF Brass/W.w.)

Electr. (Brass/Ww. Poetic landsc.) - S.Cello. Dancing Grasshoppers Strings. Dancing Grasshoppers

Trans.

Vis. Pan cam. on Solo Cello Video nr 2 (Cam. following instruments) - (Cam. on Darabuka w pattern on skin, to O2)

36

5

Follow metric score

K

2

3

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

L. Dr.

Dar.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

espress, but keep 16-notes rhythms (poco ad lib.)

espress, but keep 16-notes rhythms (poco ad lib.)

brush strings lengthwise w. wire brush firmly up an down (M.M. c. 140)

brush strings lengthwise w. wire brush firmly up an down (M.M. c. 140)

Harmon T.I.

Harmon T.I.

Harmon T.I.

low pitches ad lib.

medium pitches ad lib.

senza Ped.

Camera inside Piano

Camera on Harp and Piano

string research #10 (brush strings)

(Fade Cameras)

5

Follow metric score

K

2

3

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

espress, but keep 16-notes rhythms (poco ad lib.)

espress, but keep 16-notes rhythms (poco ad lib.)

brush strings lengthwise w. wire brush firmly up an down (M.M. c. 140)

brush strings lengthwise w. wire brush firmly up an down (M.M. c. 140)

Harmon T.I.

Harmon T.I.

Harmon T.I.

low pitches ad lib.

medium pitches ad lib.

senza Ped.

Camera inside Piano

Camera on Harp and Piano

string research #10 (brush strings)

(Fade Cameras)

Vaage - Hybrid spetakkel

5

Hi-Hat

RHYTHM

• DUVTUM

4

RHYTHM

RHYTHM

RHYTHM

4

AMP off Hi-Hat

(S.Cello. Dancing Grassh.)
(Strings. Dancing Grassh.)
(Hp/Pno. Dancing Grassh.)

(video)

(Cam. following instruments) -----▶

L

③

mp

RHY-

RHY

RHY-

2

RHY

RHY

RHY

RHY

PHY

2

③

40

4

change to Picc.

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Hi-H.

Dar.

Hp.

Pno.

4

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

4

Amp.

Electr.

Trans.

Vis.

[illegible]

[illegible]

Vaage - Hybrid spektakkel

Marimba

NB
noter

This music is copyright

Vibraphone

5

Marimba

Vaage - Hybrid spektakkel

3

Trumpet

4

Tromb./Pno Frame

5

Picc./Cl.
high pitch

Picc.

Ob.

Bs. Cl.

Bsn.

Harmon

ppp dolce

Harmon

ppp dolce

C Tpt.

Hn.

Tbn.

Mrb.

Vib.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

3

Trumpet

4

Tromb./Pno Frame

5

Picc./Cl.
high pitch

Amp.

Electr.

Trans.

Vis.

(Ob./Bsn. High pitched landsc.) -

(Tutti. Cave rev.) -

(Hp/Pno. Sparkling) -

Playback loop, send to Pno Frame bass transducer

(Pan cam. S.Cello)

(Laser carefully)

(Cam. inside Pno)

(Cam. on Harp)

whistle tone

pitch ad lib.

high pitched soft sound

pitch ad lib.

bow (w. D.B. bow)

p

transform gradually into air sound

(extreme flautando)

Cameras following instrumental entrances -

(on P5)

(Picc.)

Q Senza misura 5" 2 30" 3 30" 4 30" 5 30" R 30" 2 10" 47

Bow Crot. Solo Cello harmonics Strings harmonics Brass: high pitch Ob/Bsn: high pitch whistle tone Marimba bow Strings gliss down

Picc. Ob. Bs. Cl. Bsn. C Tpt. Hn. Tbn. Crotales Crt. Vib. Hp. Pno. Marimba

bow, pitches ad lib. use 2 bows, impro beauty-landscape

let ring TACET opt. join impro beauty landscape and improvise freely

high pitched soft sound pitch ad lib. high pitched soft sound pitch ad lib. high pitched soft sound pitch ad lib. make space for each other, make rests

CONTINUE

Marimba bow (w. D.B. bow) p

improvise, slow change between random natural harmonics

S.Vc. Vln. I Vln. II Vla. Vc. D.B. p molto lento

III III III III I

sord. off

Q Senza misura 5" 2 30" 3 30" 4 30" 5 30" R 30" 2 10"

Bow Crot. Solo Cello harmonics Strings harmonics Brass: high pitch Ob/Bsn: high pitch Marimba bow Strings gliss down

Amp. Electr. Trans. Vis.

(Ob./Bsn. High pitched landsc.) (Tutti. Cave rev.) S.Cello. Pitch reverb Strings. Pitch reverb (Hp/Pno, Sparkling) (opt. unlimited ring mod, on Crot. and Vib.) Mar. Dancing Grasshoppers or Ad lib (Pan cam. S.Cello) (Laser carefully) (Cam. following instruments) (Cam. inside Pno) (Cam. on Harp)

Vaage - Hybrid spetakkel

48

De Profundis 2

3

10"

Low strings circle bow

4

10"

Gong/Tbn

5

10"

Horn

S

10"

Tam-tam super ball

2

10"

Gong repeat

3

10"

4

10"

Tam-tam repeat

5

10"

Bs. Fl.

8

CONT

prepare

n

mf

n

mf

n

Ob.

CONT

prepare

Bs. Cl.

n

mf

n

mf

n

Bsn.

CONT

prepare

n

mf

n

C Tpt.

Hn.

Harmon

p

f

p

p

f

p

p

f

p

Tbn.

p

f

p

p

f

p

p

f

p

Gongs

Gong

p

l.v.

p

move mallet (constantly)

T.T.

Tam-tam

p

l.v.

friction roll w. super ball

l.v.

max. loudness

(like low freq. moaning)

p

move mallet (constantly)

(opt. TACET)

Hp.

strike on lowest strings w. flat hand

pp

l.v.

(opt. TACET)

Pno.

strike on lowest strings w. flat hand

pp

l.v.

(opt. TACET)

(Xeo.)

De Profundis 2

○

circular movements w. bow from s.t. to s.p. continuously

3

10"

Low strings circle bow

4

10"

Gong/Tbn

5

10"

Horn

S

10"

Tam-tam super ball

2

10"

Gong repeat

3

10"

4

10"

Tam-tam repeat

5

10"

S.Vc.

p

Vln. I

Vln. II

Vla.

Vc.

○

circular movements w. bow from s.t. to s.p. continuously

p

l.v.

D.B.

p

De Profundis 2

3

10"

Low strings circle bow

4

10"

Gong/Tbn

5

10"

Horn

S

10"

Tam-tam super ball

2

10"

Gong repeat

3

10"

4

10"

Tam-tam repeat

5

10"

Amp.

Electr.

Pitched down

Gong/Tam-tam. Sunrise

S.Cello. Dancing Grasshoppers

Low Strings. Dancing Grasshoppers

Pitch gradually up

Trans.

(gradually Dancing grassh.)

Strike on lowest strings w. flat hand

pp

l.v.

(opt. TACET)

Vis.

(Laser trace continue)

Utopolis painting projections

Camera OFF

The image displays a complex musical score for a large ensemble, organized into three systems, each containing five measures. The notation is dense, featuring various musical symbols, dynamics, and performance instructions.

System 1 (Measures 1-5):

- Measures 1-2:** 10" duration. Includes parts for Bassoon (Bs. Fl.), Oboe (Ob.), Bass Clarinet (Bs. Cl.), Bassoon (Bsn.), Horn (Hn.), Trombone (Tbn.), Gong, T.T., Harp (Hp.), Piano (Pno.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "Strings circling bow" and "Piano repeat".
- Measure 3:** 10" duration. Includes parts for Bassoon (Bs. Fl.), Oboe (Ob.), Bass Clarinet (Bs. Cl.), Bassoon (Bsn.), Horn (Hn.), Trombone (Tbn.), Gong, T.T., Harp (Hp.), Piano (Pno.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "change to Flute" and "Piano repeat".
- Measure 4:** 10" duration. Includes parts for Bassoon (Bs. Fl.), Oboe (Ob.), Bass Clarinet (Bs. Cl.), Bassoon (Bsn.), Horn (Hn.), Trombone (Tbn.), Gong, T.T., Harp (Hp.), Piano (Pno.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "Piano repeat".
- Measure 5:** 10" duration. Includes parts for Bassoon (Bs. Fl.), Oboe (Ob.), Bass Clarinet (Bs. Cl.), Bassoon (Bsn.), Horn (Hn.), Trombone (Tbn.), Gong, T.T., Harp (Hp.), Piano (Pno.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "Flz/trem. cresc".

System 2 (Measures 6-10):

- Measures 6-7:** 10" duration. Includes parts for Soprano Voice (S.Vc.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Violoncello (Vc.), Double Bass (D.B.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "Strings circling bow" and "Piano repeat".
- Measure 8:** 10" duration. Includes parts for Soprano Voice (S.Vc.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Violoncello (Vc.), Double Bass (D.B.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "change to Flute" and "Piano repeat".
- Measure 9:** 10" duration. Includes parts for Soprano Voice (S.Vc.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Violoncello (Vc.), Double Bass (D.B.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "Piano repeat".
- Measure 10:** 10" duration. Includes parts for Soprano Voice (S.Vc.), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Violoncello (Vc.), Double Bass (D.B.), and Double Bass (D.B.). Dynamics include *p*, *mf*, and *f*. Instructions include "Flz/trem. cresc".

System 3 (Measures 11-15):

- Measures 11-12:** 10" duration. Includes parts for Amp., Electr., Trans., and Vis. Dynamics include *p*, *mf*, and *f*. Instructions include "Strings circling bow" and "Piano repeat".
- Measure 13:** 10" duration. Includes parts for Amp., Electr., Trans., and Vis. Dynamics include *p*, *mf*, and *f*. Instructions include "change to Flute" and "Piano repeat".
- Measure 14:** 10" duration. Includes parts for Amp., Electr., Trans., and Vis. Dynamics include *p*, *mf*, and *f*. Instructions include "Piano repeat".
- Measure 15:** 10" duration. Includes parts for Amp., Electr., Trans., and Vis. Dynamics include *p*, *mf*, and *f*. Instructions include "Flz/trem. cresc".

A large watermark "MIB noter" is visible across the middle of the score, along with a red diagonal line and the text "This music is copyright protected".

Part 3

Misurata (♩ = c. 63)

jet stream

Fl. *sfz*

Ob. *p*

Bs. Cl. *sfz* *p*

C. Bn. *p*

C Tpt. *sfz*

Hn. *sfz* *p*

Tbn. *sfz* *p*

Tomt. Tomtom *f* continue poco ad lib. *mf*

T.T. Tam-tam *sfz* rapid scratch w. triangle beater *sfz*

Hp. rapid scratch w. plectrum longwise on string *sfz* *sfz*

Pno. *f* *8vb* (play like drums) *8vb* loco *con Ped.*

Part 3

Misurata (♩ = c. 63)

ord.

S.Vc. *f* measured trem.

Vln. I ord. *p* measured trem.

Vln. II ord. *p* measured trem.

Vla. ord. *p* measured trem.

Vc. ord. *p* measured trem.

D.B. ord. *p* measured trem. *mf*

Part 3

Misurata (♩ = c. 63)

Amp. 4 NO AMP (opt. soft amp. tutti)

Electr. 4 effects OFF

Trans. 4 Loop Piano Playback loop, send to Pno Frame bass transducer Loop

Vis. 4 (video) (Camera OFF) Pan camera on Piano Frame

* it will not be possible to get the loop/dubbing in sync with the piano, so perform it like a shimmering reverberation

A

Fl.

Ob.

Bs. Cl.

C. Bn.

C Tpt.

Hn.

Tbn.

Tomt.

Vib.

ord.

Hp.

Pno.

S.Vc.

(into ensemble)

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

(Pno frame)
(loop playback)

Loop

Dub

(C#,C,H,b^b)

(video) - - - - -

(Pan cam. Pno Frame) - - - - -

B

Fl.

Ob.

Bs. Cl.

C. Bn.

C Tpt.

Hn.

Tbn.

Tomt.

Vib.

Hp.

Pno.

B

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

B

Amp.

Electr.

Trans.

Vis.

C

Fl.

p

f

ff

Ob.

p

f

mp

ff

Bs. Cl.

mf

C. Bn.

mf

ff

C Tpt.

mf

f

mp

f

mf

f

Hn.

f

mp

f

mp

ff

Tbn.

ff

Tomt.

⌋

⌋

Vib.

ff

Hp.

ff

8^{va}-

(8^{va})

Pno.

8^{va}-

(8^{va})

ff

S.Vc.

ff

Vln. I

f

ff

Vln. II

mf

f

mf

f

Vla.

f

Vc.

f

ff

D.B.

mf

Amp.

Electr.

Trans.

(Pno frame)

(loop playback)

Loop

Dub

(C#,C,H,b,a¹,a^{b2})

Vis.

(video)

(Pan cam. Pno Frame)

noter

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Pan camera on Piano Frame -
string research #16 (scratch 2)

56

D

5" S. Cello harmonics

2

5" Strings harmonics

3

Piccolo whistle tone
pitch ad lib.
(*) high pitched soft sound

4

10" High W.w.
pitch ad lib.
(*) high pitched soft sound

25" Pno/Hp Slide gliss.

Picc.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Crt.

Saw

Slide glass or cup on strings w side (flat) firmly w. L.H.
Strokes sfz on strings crosswise same pitches w. R.H.
optional: gliss w. triangle beater, one string only

(pitches ad lib.)

change position ad lib.

Slide glass or cup on strings w side (flat) firmly w. L.H.
Strokes sfz on strings crosswise same pitches w. R.H.

(pitches ad lib.)

change position ad lib.

(con Ped. sempre)

*) microtonal gliss. continue slowly around main pitch

D

5" S. Cello harmonics

2

5" Strings harmonics

3

10" High W.w.

4

25" Pno/Hp Slide gliss.

S.Vc. *ppp*
jeté ad lib.
mp
sul pont.
(gliss. sim.) ord.
ppp
continue poco ad lib.

Vln. I *ppp*
jeté ad lib.
mp
sul tasto
(gliss. sim.) ord.
ppp

Vln. II *ppp*
jeté ad lib.
mp
sul tasto
(gliss. sim.) ord.
ppp

Vla. *ppp*
jeté ad lib.
mp
sul tasto
(gliss. sim.) ord.
ppp

Vc. *ppp*
jeté ad lib.
mp
sul pont.
(gliss. sim.) ord.
ppp

D.B. *ppp*
jeté ad lib.
mp
sul pont.
(gliss. sim.) ord.
ppp

D.B. adapt to playable artificial harmonics (or use high natural harm. on G-string)

D

5" S. Cello harmonics (Amp. tutti)

2

5" Strings harmonics

3

10" High W.w.

4

25" Pno/Hp Slide gliss.

Amp.

Electr.

Trans.

Vis.

S.Cello. Space grain

(Perc. Ring mod.)

(loop playback)

(Cam. following instruments)

(Cam. Pno Frame transd)

(Pan cam. Pno Frame)

Woodwind. High pitched soft landscape

Strings. Space grain

Hp/Pno. Multiple landscapes

Camera inside Piano

(Cam. on Harp)

string research #12 (glass on strings)

Pan cam. on Solo Cello

Vaage - Hybrid spektakkel

Interlude 2
Misurata (♩ = c. 80)

E

57

Picc. $\frac{4}{4}$

Ob. $\frac{4}{4}$ prepare

Bs. Cl. $\frac{4}{4}$

C. Bn. $\frac{4}{4}$ prepare
change to C.Bsn.

C Tpt. $\frac{4}{4}$ cup
p dolce

Hn. $\frac{4}{4}$ cup
p dolce

Tbn. $\frac{4}{4}$ cup
p dolce

Mrb. $\frac{4}{4}$ let ring
Marimba close mic bow (w. D.B. bow)

Saw $\frac{4}{4}$

Cond. $\frac{4}{4}$

Hp. $\frac{4}{4}$

Pno. $\frac{4}{4}$

Interlude 2
Misurata (♩ = c. 80)

E

S.Vc. $\frac{4}{4}$

Vln. I $\frac{4}{4}$ continue poco ad lib.

Vln. II $\frac{4}{4}$ continue poco ad lib.

Vla. $\frac{4}{4}$ continue poco ad lib.

Vc. $\frac{4}{4}$ continue poco ad lib.

D.B. $\frac{4}{4}$ continue poco ad lib.

Interlude 2
Misurata (♩ = c. 80)

E

Amp. $\frac{4}{4}$ Brass no AMP (Amp. tutti)

Electr. $\frac{4}{4}$ Picc/Bs.Cl. High pitched soft landscape (S.Cello. Space grain) (Strings. Space grain)
(Perc. Ring mod.)
(Hp/Pno. Multiple landsc.)

Trans. $\frac{4}{4}$ (loop playback)
(Ref. to Video nr 1)
Video nr 4
(Cam. following instruments)

Vis. $\frac{4}{4}$ (Cam. inside Pno)

Mar Dancing Grasshoppers or Ad lib

F

G

Picc.

Ob.

ord.
pp dolce

Bs. Cl.

C. Bn.

Contrabassoon
pp dolce e legato

C Tpt.

mp

Hn.

Tbn.

Mrb.

p (play louder)

Vib.

Vibraphone
bow (w. D.B. bow)
p

Cond.

Prepare transducer

Hp.

ord.
p

Pno.

S.Vc.

(senza sord.)
ord.
n *mp* dolce

Vln. I

Vln. II

Vla.

Vc.

D.B.

ord.
pp dolce e legato

Amp.

(Amp. tutti) (Brass AMP on)

Electr.

(Picc/Bs.Cl. High pitched landsc.)
S.Cello, Trpt, Ob, Vib, Hp. Cave reverb
(Strings. Space grain)

Trans.

(Mar. Ad lib.)
(fade Pno effect)

Vis.

(video)
(Cam. following instruments)
(Cam. inside Pno) Futuristic imagery

59

Senza misura
20"
Trumpet (looped)

H

2 20"
Trans. G.C. (Trumpet fade)

2 20"
Trans. G.C. w Trumpet

3 10"
Pno. trans. w. Brass poetic

4 10"
Fade G.C. transd.

5 25"
Pno. trans. w. Brass solo

Picc.

change to Bs.Fl.

Ob.

Bs. Cl.

change to Bsn.

C. Bn.

C Tpt.

(bend)
pp non cresc.

Hn.

Tbn.

Mrb.

(opt. TACET)

Vib.

Cond.

Trumpet trans. on G.C.

Move transducer to Timp. position

Hp.

Pno.

brass sounds in piano transducer, keep transd. on sound bridge

Senza misura
20"
Trumpet (looped)

H

2 20"
Trans. G.C. (Trumpet fade)

2 20"
Trans. G.C. w Trumpet

3 10"
Pno. trans. w. Brass poetic

4 10"
Fade G.C. transd.

5 25"
Pno. trans. w. Brass solo

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Senza misura
20"
Trumpet (looped)

H

2 20"
Trans. G.C. (Trumpet fade)

2 20"
Trans. G.C. w Trumpet

3 10"
Pno. trans. w. Brass poetic

4 10"
Fade G.C. transd.

5 25"
Pno. trans. w. Brass solo

Amp.

(Amp. tutti)

Electr.

Trumpet. Cave reverb
(Mar. Ad lib.)

Trans.

Sample Trumpet

Send Trumpet sample to cond. transducer

Vis.

Camera on conductor transducer
Pan camera on transducer/conductor

Camera inside Piano
(Cam. on Piano)
string research #13 (transducer inside Piano)

Send sampling from Part 2, I4 (Brass poetic) to Piano transducer

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5 10" FL./Cl. key clicks J 25" Pno/Hp scrape, Cymb. trem. 2 10" Strings fragmented 3 10" Strings OFF 4 12" S. Cello wood sounds 5 5" Fade W.w/Brass 6/4

Bs. Fl. opt. add tapping on instr. change to Eng.Hn.

Ob. keys only (pitch/tempo ad lib.) opt. add tapping on instr.

Bs. Cl. opt. add tapping on instr.

Bsn. gliss. down into low pitch

C Tpt. gliss. down into low pitch

Hn. gliss. down into low pitch

Tbn. gliss. down into low pitch

Log Dr.

Cymb. Cymbal mallets pp NOT in SYNC

Hp. p Scrape gently and very slowly with edge of metal along winding of random bass strings (make very slow random melody) NOT in SYNC

Pno. p Scrape gently and very slowly with edge of metal along winding of random bass strings (make very slow random melody) let ring

5 10" FL./Cl. key clicks J 25" Pno/Hp scrape, Cymb. trem. 2 Dissolve 10" Strings fragmented 3 10" Strings OFF 4 12" S. Cello wood sounds 5 5" Fade W.w/Brass 6/4

S.Vc. trill w. fingers on body of instr.

Vln. I Dissolve

Vln. II Dissolve

Vla. Dissolve

Vc. Dissolve

D.B. Dissolve trill w. fingers on body of instr.

5 10" FL./Cl. key clicks J 25" Pno/Hp scrape, Cymb. trem. 2 10" Strings fragmented 3 10" Strings OFF 4 12" S. Cello wood sounds 5 5" Fade W.w/Brass 6/4

Amp.

Electr. (S.Cello. Space grain) (Strings. Space grain) Solo Cello. Swirling (Ww. Key click multi.) (Brass. Poetic landsc.) Cymbal. Sub-merged Hp/Pno. Space grain Strings. Swirling

Trans.

Vis. (Cam. following instruments)

Interlude 3 (Eng.Hn. solo)

Misurata (♩ = c. 50) **K**

2

3

Strings add wood sounds Hp/Pno/Log Dr trem. change to Flute Brass: tongue pop

Bs. Fl. English Horn

E. Hn. *pp* *mp*

Bs. Cl. change to Clar. in Bb

C Tpt. open (pulsate tongue directly into mouth piece) blow air

Hn. open (pulsate tongue directly into mouth piece) blow air

Tbn. open (pulsate tongue directly into mouth piece) blow air

Log Dr. Log Drum tremolo w. fingertips *(p)* brush sideways w. flat hand *pp*

Cymb. let ring

Cond. Bull Roar *n*

Hp. tremolo on soundboard tap w. both hands/fingertips *(p)* brush sideways w. wire brush on soundboard *pp*

Pno. tremolo on soundboard tap w. mallets (yarn) *(p)* let ring

Interlude 3 (Eng.Hn. solo)

Misurata (♩ = c. 50) **K**

2

3

Strings add wood sounds Opt. Add moaning ad lib. Hp/Pno/Log Dr trem. Brass: tongue pop

S.Vc. *mf* Improve: strokes on wood (vivid, free rhythms, no sync.)

Vln. I trill w. fingers on body of instr. Opt. Add moaning ad lib. *mf* Improve: strokes on wood (vivid, free rhythms, no sync.)

Vln. II trill w. fingers on body of instr. Opt. Add moaning ad lib. *mf* Improve: strokes on wood (vivid, free rhythms, no sync.)

Vla. trill w. fingers on body of instr. Opt. Add moaning ad lib. *mf* Improve: strokes on wood (vivid, free rhythms, no sync.)

Vc. trill w. fingers on body of instr. Opt. Add moaning ad lib. *mf* Improve: strokes on wood (vivid, free rhythms, no sync.)

D.B. Opt. Add moaning ad lib. *mf* Improve: strokes on wood (vivid, free rhythms, no sync.)

Interlude 3 (Eng.Hn. solo)

Misurata (♩ = c. 50) **K**

2

3

Strings add wood sounds Hp/Pno/Log Dr trem. Boost Brass Boost Log Drum/Harp

Amp. Eng. Hn. Cave reverb (S.Cello. Swirling) (Strings. Swirling) (fade effect Brass)

Electr. Hp/Pno/Log Drum. Swirling (Cymb. Sub)

Trans. tremolo on soundboard tap w. mallets (yarn) *(p)*

Vis. Video nr 5 (cont. nr 4) Camera OFF Pan camera on Conductor

Senza misura 20" Bull Roar; Log Drum 4 25" S. Cello across strings 5 50" Strings: across string

Fl.

E. Hn.

B♭ Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Log Dr.

Cymb.

Cond.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

change to Oboe

c.l. with some hair ord. 25" free amount of rep. pattern, slow gliss. p.p. molto

behind bridge 50" Strings: across string impro on given material

c.l. with some hair ord. free amount of rep. pattern, slow gliss. p.p.

c.l. with some hair ord. free amount of rep. pattern, slow gliss. p.p.

c.l. with some hair ord. free amount of rep. pattern, slow gliss. p.p.

c.l. with some hair ord. free amount of rep. pattern, slow gliss. p.p.

Boost Log Drum Bull Roar; Log Drum Amp. tutti

Log Drum. Swirling

S.Cello. Robot glitch - gradually increased effect

(Pan cam. Cond.) Pan camera on Solo Cello

Strings. Robot glitch

(continue)

(continue)

Cameras following instrumental entrances

Marimba

L Misurata (♩ = c. 140)

gradually out of sync.

L Misurata (♩ = c. 140)
gradually out of sync.

L Misurata (♩ = c. 140)

AMP OFF Woodwind, Brass, Perc, Harp, Piano

Video nr 6 (Phenakistiscope)

(Cam. on Strings only)

65

M

Flute

mp

mf

Oboe

p

Clarinet

p

mf

Bsn.

p

bucket

C Tpt.

mf

senza sord.

p

Hn.

mf

bucket

Tbn.

mf

p

Mrb.

p

Vibraphone

p

Hp.

mf

p

mf

p

Pno.

mf

p

(Rev.)

M

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

M

Amp.

Electr.

(Strings. Robot gl.) -

(S.Cello. Robot gl.) -

Trans.

Vis.

(video) -

(Cam. following instruments) -

(Cam. on Strings only)

N

O

[illegible]

5

rep. ad lib., change form, pitch and dynamics (grad. cresc.)

10"

Hp/Pno muted low strings, Ob/Bsn flutter

R

7"

Cymbal scratch

2

35"

Vibraphone bow

optional change to Bs.Fl. ad lib.

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Cymb.

Vib.

Hp.

Pno.

5

10"

Hp/Pno muted low strings, Ob/Bsn flutter

R

7"

Cymbal scratch

2

35"

Vibraphone bow

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

air flutter

rep. ad lib., change form, pitch and dynamics (grad. cresc.)

rep. ad lib., change form, pitch and dynamics (grad. cresc.)

optional change to Cl. ad lib.

air flutter

rep. ad lib., change form, pitch and dynamics (grad. cresc.)

rep. ad lib., change form, pitch and dynamics (grad. cresc.)

rep. ad lib., change form, pitch and dynamics (grad. cresc.)

Cymbal

scratch w. edge of stick on top of bell

Vibraphone

bow, pitches ad lib.
use 2 bows, impro beauty-landscape

con Ped.

L.H. mute strings w. palm
mfimprovise random notes with low pitches ad lib.
(notated pitches a guideline only)

repeat pattern ad lib.

R.H. mute strings heavily w. palm near pins
L.H. on keys
mfimprovise random notes with low pitches ad lib.

repeat pattern ad lib.

8^{vb}-
senza Ped.

(Brass/Ww. Flutter landsc.) -
(S.Cello. Mickey Mousing) -
(Strings. Mickey Mousing) -
Hp/Pno. Impact -

Cymbal. Nails on blackboard -

Vibraphone. Spectrum enhancing -

Pan cam. on Cymbal

(Laser/led) -
(Cam. following instruments) -
Camera inside Piano -
Camera on Harp and Piano
string research #15 (muted bass-strings)

Pling plong impro 1

15"
Strings pling plong

④

35"
Hp/Pno pling plong impro

This musical score is for the 'The Firebird' by Igor Stravinsky. It features a variety of instruments, including Flute (Fl.), Oboe (Ob.), Bassoon (Bsn.), Clarinet (Bs. Cl.), Trumpet (C Tpt.), Horn (Hn.), Trombone (Tbn.), Cymbal (Cymb.), Vibraphone (Vib.), Harp (Hp.), and Piano (Pno.). The score is divided into two main sections by a vertical dashed line. The first section shows the instruments playing a sustained note or a series of notes. The second section, starting at measure 10, features a more complex arrangement with various musical notations, including dynamic markings like *mp* (mezzo-piano) and *secco sempre* (dry always), and performance instructions such as 'air flutter', 'prepare', 'rhythms ad lib.', and 'on keys'. The score is presented in a clean, professional layout with a white background and black musical notation.

Pling plong impro 1

Strings pling plong

④

39
Hp/Pno pling plong impro

The musical score for the strings and S.Vc. is as follows:

- S.Vc.:** Starts with a *pizz.* (pizzicato) instruction and a *f* (forte) dynamic. The notation shows a series of eighth and sixteenth notes. The instruction "pling plong impro pitches ad lib." is written above the staff. Below the staff, the instruction "vary pitches and rhythms, make rests" is written.
- Vln. I:** Starts with a *pizz.* instruction and a *f* dynamic. The notation shows a series of eighth and sixteenth notes. The instruction "pling plong impro pitches ad lib." is written above the staff. Below the staff, the instruction "vary pitches and rhythms, make rests" is written.
- Vln. II:** Starts with a *pizz.* instruction and a *f* dynamic. The notation shows a series of eighth and sixteenth notes. The instruction "pling plong impro pitches ad lib." is written above the staff. Below the staff, the instruction "vary pitches and rhythms, make rests" is written.
- Vla.:** Starts with a *pizz.* instruction and a *f* dynamic. The notation shows a series of eighth and sixteenth notes. The instruction "pling plong impro pitches ad lib." is written above the staff. Below the staff, the instruction "vary pitches and rhythms, make rests" is written.
- Vc.:** Starts with a *pizz.* instruction and a *f* dynamic. The notation shows a series of eighth and sixteenth notes. The instruction "pling plong impro pitches ad lib." is written above the staff. Below the staff, the instruction "vary pitches and rhythms, make rests" is written.
- D.B.:** Starts with a *pizz.* instruction and a *f* dynamic. The notation shows a series of eighth and sixteenth notes. The instruction "pling plong impro pitches ad lib." is written above the staff. Below the staff, the instruction "vary pitches and rhythms, make rests" is written.

Pling plong impro 1

15"
Strings pling plong

④

35"
Hp/Pno pling plong impro

The diagram illustrates the structure of a 10-minute piece, divided into four main sections: Amp. (Amplified), Electr. (Electrical), Trans. (Transition), and Vis. (Visual). The timeline is marked with a vertical line at 5 minutes.

- Amp. (Amplified):**
 - (Brass/Ww. Flutter landsc.)
 - Solo Cello. Pling plong landscape
 - Strings. Pling plong landscape
- Electr. (Electrical):**
 - (Hp/Pno. Impact)
 - (Cymb. Nails blackb.)
 - (Vib. Spectrum enhanc)
- Trans. (Transition):**
 - (Pan cam. on Solo Cello)
 - (Laser/led)
- Vis. (Visual):**
 - (Cam. following instruments)
 - (Cam. inside Pno)

Arrows indicate the duration of each element, showing that the piece concludes at the 10-minute mark.

De Profundis 3

[illegible]

2 10" 3 10" 4 10" Bs.Cl sub 5 45" Bs.Cl/Bsn transducers

Fl.

Ob.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Gongs

B. Dr.

Hp.

Pno.

(Pia.)

put an oblique plank from frame to strings

Mic routed to Piano transducer. Make transd. slide and jump on strings
bend ad lib, low pitch ad lib

Mic routed to Piano Frame transducer. Make transd. slide and jump on strings
like digeridoo, on long joint w. bell
sing along w low pich (ad lib)

opt. add perc effect to make transd. jump

change to C.Bsn

Pitched up

let ring

receive Bs.Cl to Piano transducer
make it move down the oblique plank, unpredictable jumping to the strings
thereafter move around on the strings until signal fades
(transducer moving freely on strings)

improvise, slow change between random natural harmonics
III
p molto lento
optional artificial harmonics ad lib. w slow gliss

improvise, slow change between random natural harmonics
III
p molto lento
optional artificial harmonics ad lib. w slow gliss

improvise, slow change between random natural harmonics
III
p molto lento
optional artificial harmonics ad lib. w slow gliss

improvise, slow change between random natural harmonics
III
p molto lento
optional artificial harmonics ad lib. w slow gliss

improvise, slow change between random natural harmonics
III
p molto lento
optional artificial harmonics ad lib. w slow gliss

improvise, slow change between random natural harmonics
I
p molto lento
optional artificial harmonics ad lib. w slow gliss

2 10" 3 10" 4 10" Bs.Cl sub 5 45" Bs.Cl/Bsn transducers

Amp.

Electr.

Trans.

Vis.

(Gong. Sunrise) - - - - -
(S.Cello. Dancing Grassh.) - - - - -
(Low Str. Dancing Grassh.) - - - - -

(G.C. Profundis) - - - - -
(Bs.Cl. pitched down) - - - - -

put an oblique plank from frame to strings

route Bs.Clar. to Piano transducer

route Bsn to Piano Frame transducer
make it move down the oblique plank,unpredictable jumping to the strings
thereafter move around on the strings until signal fades
(transducer moving freely on strings)

Camera inside Piano

Camera on Piano Frame Transducer

(Painting projection) - - - - -
(Cam. following instruments) - - - - -

(Laser frames off)

Camera on Bs.Cl.

Camera on Bassoon.

Solo Cello. Pitching reverb
Strings. Pitching reverb

U

Misurata (♩ = c. 96)

V

Fl.

Ob.

B♭ Cl.

change to Clar. in Bb

C. Bsn.

(mic routed to Pno Frame)

Contrabassoon

mp

C Tpt.

Hn.

pedal note

ppp^{8vb-} *mp*

Tbn.

pedal note

pp^{8vb-} *p*

ord. *f*

Gongs

mp l.v.

Tam-tam

T.T.

mp l.v.

Hp.

mp l.v.

Pno.

mp

(Xeo.)

remove transducer and plank

U

Misurata (♩ = c. 96)

V

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

mp

U

Misurata (♩ = c. 96)

V

Amp.

(opt. C.Bsn/Hn/Tbn gradually ringmodulated)

Electr.

(S.Cello. Pitch rev.) - - - - -

(Strings. Pitch rev.) - - - - -

Trans.

Bsn. transducer continues in Piano Frame

Vis.

(Cam. inside Pno) - - - - -

(Cam. Pno Frame transd) - - - - -

(Cam. Bs.Cl) - - - - -

(Cam. Bsn) - - - - -

76

W Ringmodulated ensemble *in f*, play *mf* to help electronics
(♩ = c. 63)

Flute

Clarinet

transd. OFF

f

f dolce

f

f

solo 3

Tubular Bells

f

f

bisbigliando

p

f

f

NB noter

This music is copyright protected

W Ringmodulated ensemble in *f*, play *mf* to help electronics
(♩ = c. 63)

The image shows the first three measures of a musical score for a Ringmodulated ensemble. The score is written for six staves, each with a different clef: Bass, Treble, Treble, Bass, Bass, and Bass. The first measure is marked *p* (piano). The second measure is marked *f* (forte). The third measure is marked *f* (forte). The score includes various musical notations such as notes, rests, and dynamic markings.

W

Ringmodulated ensemble in f, play mf to help electronics
 (♩ = c. 63)

Tutti. Ringmodulated. Change mod. freq. manually - follow gestures		
transd. OFF		
Video nr 7		
Impro control. Pan cam free Small cameras OFF		

Fl.

Ob.

B♭ Cl.

C. Bn.

C Tpt.

Hn.

Tbn.

T.B.

T.B.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

(Tutti. Ringmod)

(video)

(Impro control. Pan cam free)

X

X

X

NB noter

This music is copyright protected

Fl. *f*

Ob. *f*

B $\flat$ Cl. *f*

C. Bn. *f* solo 3 3

C Tpt.

Hn.

Tbn.

T.B. (Reo.)

T.B. l.v. (Reo.)

Hp. *f*

Pno.

(Reo.)

S.Vc. *f* 3 3

Vln. I *f* *p* *f*

Vln. II *f* *p* *f*

Vla. *f*

Vc. *f* *p* *f*

D.B. *f*

Amp.

Electr. (Tutti. Ringmod) - - - - -

Trans.

Vis. (video) - - - - -
(Impro control. Pan cam free) - - - - -

Y

Fl.

Ob.

B♭ Cl.

C. Bn.

C Tpt.

Hn.

Tbn.

T.B. I.

T.B. II.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

(Tutti. Ringmod)

(video)

(Impro control. Pan cam free)

IB noter

This music is copyright protected

[illegible]

Z

Z

Vaage - Hybrid spektakkel

NB *noter* *This music is copyright*



The image shows a musical score for the 'The Lion King' theme. It features two staves. The top staff is in bass clef with a 4/4 time signature. It begins with a forte dynamic marking (***f***) and contains a melodic line with a grace note. The bottom staff is also in bass clef with a 4/4 time signature and contains a bass line. The music is written in a simple, accessible style. A large, semi-transparent watermark 'NB noter' is overlaid on the left side of the image, and a red diagonal watermark 'This music is copyright' is overlaid across the center.

Fl.

Ob.

B $\flat$ Cl.

C. Bn.

C Tpt.

Hn.

Tbn.

T.B.

T.B.

Hp.

Pno.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Amp.

Electr.

Trans.

Vis.

(Tutti. Ringmod) -

(video) -

(Impro control. Pan cam free) -

NB
noter
This music is copyright protected

84

Part 4

Bass Flute

7" Fl/Cl/Strings multitude

2

10" S. Cello crush progression

3

Pling plong impro 2

7" Hp/Pno pling plong impro

Bs. Fl.

impro, murmur on low pitches ad lib.

Ob.

Bs. Cl.

Bass Clarinet

impro, murmur on low pitches ad lib.

Bsn.

C Tpt.

Hn.

Tbn.

Cymb.

Vib.

Hp.

p secco sempre

rhythms ad lib.

Pno.

p secco sempre

Part 4

7" Fl/Cl/Strings multitude

2

10" S. Cello crush progression

3

Pling plong impro 2

7" Hp/Pno pling plong impro

S.Vc.

(p)

(use Part 4 CUE number 2, 3, 4 to make variation in sound)

Vln. I

impro, murmur on low pitches ad lib.

randomly: sweep into higher pitches (non'cresc.)

Vln. II

impro, murmur on low pitches ad lib.

randomly: sweep into higher pitches (non cresc.)

Vla.

impro, murmur on low pitches ad lib.

randomly: sweep into higher pitches (non cresc.)

Vc.

impro, murmur on low pitches ad lib.

randomly: sweep into higher pitches (non cresc.)

D.B.

impro, murmur on low pitches ad lib.

randomly: sweep into higher pitches (non cresc.)

Part 4

7" Fl/Cl/Strings multitude

2

10" S. Cello crush progression

3

Pling plong impro 2

7" Hp/Pno pling plong impro

Amp.

Strings. Multitude impro

Solo Cello. Nails on blackboard

Electr.

Fl/Cl. Multitude impro

Hp/Pno. Pling plong landscape

(opt. sample Hp/Pno for later use)

Trans.

Pan camera on U.V. mood (back and forth manually)

Pan camera on Solo Cello

Vis.

Cameras following instrumental entrances

4 5 A

5" 20" 12"

Vib. pling pling brushes Cymbal scratch Brass multitude

Bs. Fl. *cresc. p.a p.* gradually higher pitches (when changing to Flute, start again with lowest notes, then grad. higher)

Ob.

Bs. Cl. *cresc. p.a p.* gradually higher pitches

Bsn.

C Tpt.

Hn.

Tbn.

Cymb.

Vibraphone

wire brushes
senza Ped. *mp*
vary pitches and rhythms, make rests

pling pling impro pitches ad lib.

TACET

Hp.

Pno.

cresc. - - - - -
vary pitches and rhythms, make rests

pling pling impro pitches ad lib.

cresc. - - - - -

4 5 A

5" 20" 12"

Vib. pling pling brushes Cymbal scratch Brass multitude

S.Vc. *crush, slow bow, over-pressure (search for 8va bassa)* *cresc. p.a p.*

Vln. I *cresc. p.a p.*

Vln. II *cresc. p.a p.*

Vla. *cresc. p.a p.*

Vc. *cresc. p.a p.*

D.B. *cresc. p.a p.*

4 5 A

5" 20" 12"

Vib. pling pling brushes Cymbal scratch Brass multitude

Amp.

Electr.

Trans.

Vis.

(S.Cello Nails blackb) - - - - -
(String. Multitude) - - - - -
(Hp/Pno. Pling pling landsc) - - - - -
(Fl/Cl. Multitude) - - - - -
Vibraphone. Pling pling landscape - - - - -
Cymbal. Nails on blackboard - - - - -
(Pan cam. S.Cello) - - - - -
(Cam. following instruments) - - - - -

2 5" Vib. pling plong blast 3 15" Strings crush progression 4 10" Ob/Bsn pling plong impro

Fl. (cresc. sempre)

Ob. pling plong impro pitches ad lib. vary pitches and rhythms, make rests

Bs. Cl. (cresc. sempre)

Bsn. pling plong impro pitches ad lib. vary pitches and rhythms, make rests

C Tpt. (cresc. sempre)

Hn. (cresc. sempre)

Tbn. (cresc. sempre)

Cymb. blast sticks

Vib. senza Ped. mf

Hp. (cresc. sempre)

Pno. (cresc. sempre)

2 5" Vib. pling plong blast 3 15" Strings crush progression 4 10" Ob/Bsn pling plong impro

S.Vc. (cresc. sempre)

Vln. I crush sul t. (p) cresc. p.a p. (use CUE number A 3, 4 to make variation in sound) impro, use strings I - IV ad lib. crush, slow bow, over-pressure (search for 8va bassa)

Vln. II crush sul t. (p) cresc. p.a p. (use CUE number A 3, 4 to make variation in sound) impro, use strings I - IV ad lib. crush, slow bow, over-pressure (search for 8va bassa)

Vla. crush sul t. (p) cresc. p.a p. (use CUE number A 3, 4 to make variation in sound) impro, use strings I - IV ad lib. crush, slow bow, over-pressure (search for 8va bassa)

Vc. crush sul t. (p) cresc. p.a p. (use CUE number A 3, 4 to make variation in sound) impro, use strings I - IV ad lib. crush, slow bow, over-pressure (search for 8va bassa)

D.B. crush sul t. (p) cresc. p.a p. (use CUE number A 3, 4 to make variation in sound) impro, use strings I - IV ad lib. crush, slow bow, over-pressure (search for 8va bassa)

2 5" Vib. pling plong blast 3 15" Strings crush progression 4 10" Ob/Bsn pling plong impro

Amp.

Electr. (S.Cello Nails blackb) - (String. Multitude) - (Hp/Pno. Pling plong landsc) - (Fl/Cl. Multitude) - Vibraphone. Pling plong landscape - (Cymb. Nails blackb.)

Trans.

Vis. (Pan cam. S.Cello) - (Cam. following instruments)

Vaage - Hybrid spektakkel

88

2

10" Vib. pling plong mallets

3

change to Bs.Fl.

4

10" Strings pling plong

10" Mar. pling plong impro

Bass Flute

English Horn

10" Marimba

pling plong impro pitches ad lib.

TACET

mallets

pling plong impro pitches ad lib.

vary pitches and rhythms, make rests

2

10" Vib. pling plong mallets

3

col legno

10" Strings pling plong

4

10" Mar. pling plong impro

(cresc. sempre) **mf** TACET

col legno

vary pitches and rhythms, make rests

pling plong impro pitches ad lib.

(cresc. sempre) **mf** TACET

col legno

vary pitches and rhythms, make rests

pling plong impro pitches ad lib.

(cresc. sempre) **mf** TACET

col legno

vary pitches and rhythms, make rests

pling plong impro pitches ad lib.

(cresc. sempre) **mf** TACET

col legno

vary pitches and rhythms, make rests

pling plong impro pitches ad lib.

(cresc. sempre) **mf** TACET

col legno

vary pitches and rhythms, make rests

pling plong impro pitches ad lib.

(cresc. sempre) **mf** TACET

col legno

vary pitches and rhythms, make rests

pling plong impro pitches ad lib.

2

10" Vib. pling plong mallets

3

10" Strings pling plong

4

10" Mar. pling plong impro

(Ob/Bsn. Pling plong landsc) - - - - -

(S.Cello Nails blackb) - - - - -

(Strings. Nails on blackb.) - - - - -

Strings. Pling plong landscape - - - - -

(Including Solo Cello, dry effects)

Marimba. Pling plong landscape - - - - -

(Hp/Pno. Nails blackb) - - - - -

(Fl/Cl. Pling plong landsc) - - - - -

Vibraphone. Pling plong landscape - - - - -

(Cymb. Nails blackb.) - - - - -

Loop Marimba - - - - -

(Pan cam. S.Cello) - - - - -

(Cam. following instruments) - - - - -

(Cam. inside Pno) - - - - -

Multi landscape

20"

Woodwind multiphonics

5

NOT in SYNC

20"

Brass flutter

5"

2

10"

Hp/Pno pling plong impro

3

20"

S.D. super ball

4

12"

Bsn squonk

Fl.

repeat and transform into different multiph. ad lib.

cresc.

ff

E. Hn.

repeat and transform into different multiph. ad lib.

cresc.

ff

Bs. Cl.

repeat and transform into different multiph. ad lib.

cresc.

ff

Bsn.

prepare

squonk (screaming sound)

ff

fff

C Tpt.

tongue flutter, pitch ad lib.

rep. ad lib., not in sync.

ff

Hn.

tongue flutter, pitch ad lib.

rep. ad lib., not in sync.

ff

Tbn.

tongue flutter, pitch ad lib.

rep. ad lib., not in sync.

ff

Mrb.

Vib.

S.D.

friction roll w. super ball

l.v.

(like low freq. moaning)

max. loudness

ff

Hp.

mf

rhythms ad lib.

* cresc. ending in brutal full range rapid gliss/cluster

on upbeat

l.v.

Glissando

ff

Pno.

mf

* cresc. ending in brutal cluster

R.H elbow cluster (white from middle c - down)

L.H. w. plank edgewise on lowest strings

on upbeat

l.v.

Red.

ff

Multi landscape

20"

Woodwind multiphonics

5

20"

Brass flutter

5"

2

10"

Hp/Pno pling plong impro

3

20"

Electronics solo

4

10"

Tutti cresc. to peak

S.Vc.

cresc.

fff

Vln. I

spicc.

cresc.

fff

Vln. II

spicc.

cresc.

fff

Vla.

spicc.

cresc.

fff

Vc.

spicc.

cresc.

fff

D.B.

spicc.

cresc.

fff

Multi landscape

20"

Woodwind multiphonics

5

20"

Brass flutter

5"

2

10"

Hp/Pno pling plong impro

3

20"

Electronics solo

4

10"

Tutti cresc. to peak

Amp.

Woodwind. Multiphone landscape

(String. Pling plong landsc)

(Mar. Pling plong landsc)

(Hp/Pno. Nails blackb)

Peak of the piece! Only very load spot acoustally

(opt. boost S.D.)

Electr.

Use pling plong impro Brass and Woodwinds for impro, surround

impro on samplings and effects

ff

Trans.

make internal feedback w. guitar amp in loop w transducer

FEEDBACK

p

ff

Vis.

Camera on Piano Frame Transducer

(Pan cam. S.Cello)

(Cam. following instruments)

(Cam. inside Pno)

2

1'-2'
Led/Laser/Bull Roar

3

35"
Led/Laser/Electronics

4

Hybrid fight
12"
S. Cello fight

Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

S.Dr.

Cond.

Walking slowly back-stage w. ensemble

Hp.

Pno.

2

1'-2'
Led/Laser/Bull Roar

3

35"
Led/Laser/Electronics

4

Hybrid fight
Rhythmical pattern to be varied, impro.
col legno
Transducer on Tom-tom
f effect ped. ad lib.

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

2

50"
Led/Laser/Bull Roar

3

35"
Led/Laser/Electronics

4

Hybrid fight
S.Cello amp w. drum transd. (placed by cellist)
(use local speaker by cellist if extra volum is needed)
Laser/Led. Ad lib. live processing
pp
(Send S. Cello to Piano Frame bass transd.)
(rev. from cello, transducer(s) in Piano Frame)
(on all screens)
Pan camera on Solo Cello

Amp.

Electr.

Trans.

Vis.

(Laser optional)
Turn off spot Timp (keep on S.Cello/Pno Frame)

5

7"

Led/Laser/Electronics

E

15"

S. Cello fight

2

3"

Led/Laser/Electronics

3

18"

S. Cello fight

Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

S.Dr.

Hp.

Pno.

5

7"

Led/Laser/Electronics

E

15"

S. Cello fight

2

3"

Led/Laser/Electronics

3

18"

S. Cello fight

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

5

7"

Led/Laser/Electronics

E

15"

S. Cello fight

2

3"

Led/Laser/Electronics

3

18"

S. Cello fight

Amp.

Electr.

Trans.

Vis.

4

1' 10"

S. Cello pling plong, free and wildly

5

60"

S. Cello fight

Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

S.Dr.

Hp.

Pno.

4

based on pling plong impro material, make very free solo
(use long notes and quick leaps as well)

ord.

1' 10"

S. Cello pling plong, free and wildly

various musical notes and rests

various pitches and rhythms, make rests

5

60"

S. Cello fight

RHYTHM

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

4

1' 10"

S. Cello pling plong, free and wildly

5

60"

S. Cello fight

Amp.

Electr.

Trans.

Vis.

(Laser/led. Ad lib processing)

(rev. from cello, transducer(s) in Piano Frame)

(Pan cam. S.Cello)

LASER

Coda

Lento rubato (♩ = c. 50)

Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

S.Dr.

Hp.

Pno.

Coda

Lento rubato (♩ = c. 50)

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

Coda

Lento rubato (♩ = c. 50)

Amp.

Electr.

Trans.

Vis.

Vaage - Hybrid spetakkel

96

G

1' 10"

S. Cello super ball

2

60"

S. Cello loop tacet

3

7"

Noise only

4

Noise off

Fl.

E. Hn.

Bs. Cl.

Bsn.

C Tpt.

Hn.

Tbn.

Mrb.

S.Dr.

Hp.

Pno.

G

1' 10"

S. Cello super ball

2

60"

S. Cello loop tacet

3

7"

Noise only

4

Noise off

S.Vc.

Vln. I

Vln. II

Vla.

Vc.

D.B.

friction roll w. super ball

max. loudness
(like low freq. moaning)
(Transd Tom-tom)

turn down volum grad. on pre-amp to fade loop

I.v.

G

1' 10"

S. Cello super ball

2

60"

S. Cello loop tacet

3

7"

Noise only

4

Noise off

Amp.

Electr.

Trans.

Vis.

(cave reverb ad lib.)

NOISE
(pp)

(rev. from cello, transducer(s) in Piano Frame)

(Pan cam. S.Cello)
(Laser -frames)

(cellist turn down volum on pre-amp)

transd. OFF

(Fade Camera)

(silent)
noise OFF

(silent)
noise OFF

Camera OFF

Utopolis paintings
kept until audience respond
Turn off spots
S.Cello/Pno Frame