

Kari Beate Tandberg
(2015)

(W)HOLE 1B

for 3 percussionists

Shortened version (*durata appr. 9:00*)

SCORE

Original full score, (W)HOLE (*durata appr. 31:00*), was commissioned by **Pinquins** percussionensemble
Supported by Det norske komponistfond.

Also available: (W)HOLE Version 1C (*durata 14:30*)



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INSTRUMENTS

Percussion 1:

- 2 Cowbells
- 3 Woodblocks (High)
- Vibraslap
- 2 Bongoes
- 3 Tom-toms
- 2 Susp cymb

Percussion 2:

- Vibraslap
- Metal guiro
- 2 Cowbells
- Tambourine (on stand)
- 5 Temple Blocks
- 2 Bongoes
- 3 Tom-toms
- 2 Susp cymb
- 1 Sizzle cymb
- Gran cassa

Percussion 3:

- 2 Cowbells
- Washboard
- 1 Woodlog
- 2 Bongoes
- 3 Tom-toms
- 2 Susp cymb
- 1 Sizzle cymb

* Chosen by player: Min. 6 different metal objects preferably with sustain

NOTATION

STICKS AND MALLETS

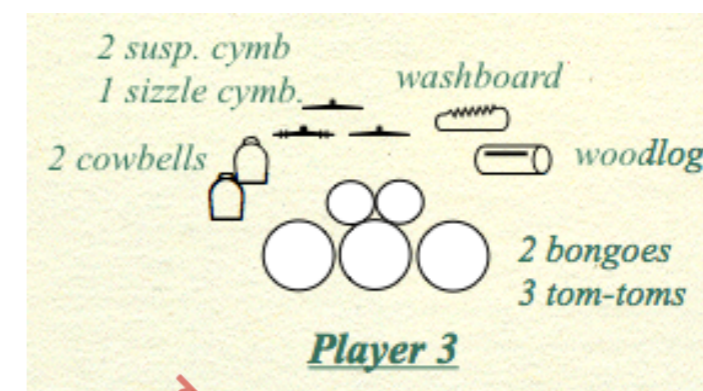
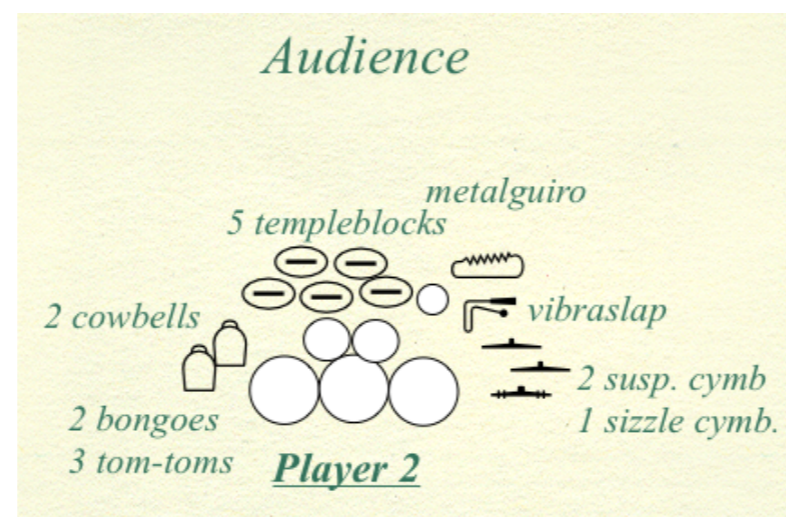
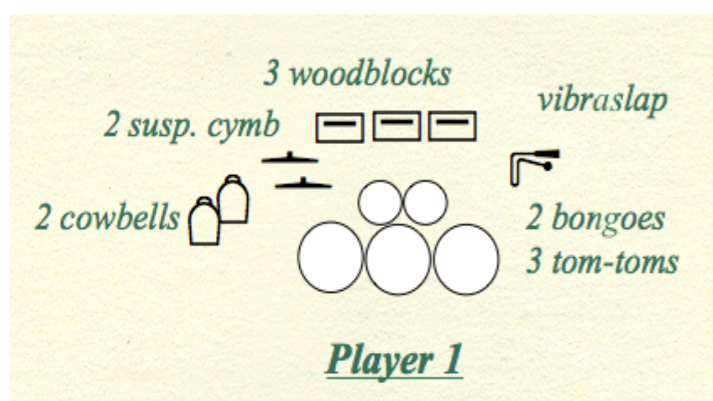
- Drum-sticks
- with edge of dreadlock-handle *Cymbals*
- Metal-sticks: Small metal objects, *medium metal boxes, metal bowles*
- Medium mallets (rubber), (lambswool/felt): *Templeblocks, cymbals*
- Soft mallets: *Cymbals*

- arco Bows (1-2): *Cymbals*
- Wire brush or small brush: *Metalguiro*
- Dreadlocks: *Gran Cassa*
- Superballs with handgrip: *Gran cassa, cymbals*
- 5 Pearls on string on skin of *Gran cassa*. Fastened in a way that makes it possible to put on and remove.
- Gran cassa*-beater

TECHNIQUES

- Circle-motions on surface
- One way-motion *SLOW* or *FAST* on *Metal guiro*
- Back and forth-motion *FAST* on *Metal guiro*
- Mute (*Cymbals*)
- With flat hands (*tremolo*)

PLACING/ORGANISATION



Most of the music in "(W)hole" is detailly written in metrical time. In one part however (J), the musical events take place during given periods of time in the score.

The 3 percussionists deal with variations of the same instrument setting. These include unpitched metal instruments (from the musicians own instrument-arsenal), instruments of wood, different sized drums, cymbals, tamtams and thai-gong. Each musicians plays a melodic percussion instrument as well (one of them even two). Rubbing, squeaking and chirping are among the more untraditional techniques asked for in this piece.

Composer's comments

In the images of the visual artist Anne-Karin Furunes I find relationships to music. From the mechanical action of perforating holes of different sizes through the canvas, she presents face portraits in monumental formats. The penetration or small openings in the closed surface, like transparency of nothingness, the holes are studiously elaborated to form recognizable motives. However the expressions continously change, depending on the viewer's position or the amount of permeating light.

Music itself is volatile; the previous already finishes the next! It is abstract and impalpable, however still physical, through the actions of musicians playing it. The link towards Furunes' work of art is the mechanical, firm and fixed versus the variable and floating.

During the first two performances of the composition "(W)hole" for 3 percussionists, some of Furunes' work were present in the concert-room, serving both as reference and relief towards my music.

(W)HOLE 1B

for 3 percussionists

Kari Beate Tandberg
2015

♩ = c. 80

2 Cowbell
3 Woodblocks (High)

Woodblocks

Vibraslap
Bongoes
Tom-toms

2 Susp. Cymb
Sizzle Cymbals

♩ = c. 80

Vibraslap
Metal guiro
2 Cowbells
Tambourine
5 Temple Blocks

Bongoes/Tom-toms

3 Cymbals
Gran cassa

Metal guiro

with soft brush
One way motion
SLOW

Back and forth-motion
FAST

FAST

FAST

Temple blocks

Susp cymbal
(with mallet)

Sizzle cymbal

Susp cymbal

♩ = c. 80

2 Cowbells
Washboard
Wood-log

Bongos
Tom-toms

3 Cymbals

Bongoes
Tom-toms



Woodblocks

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

12

mf *mp* *mf*

Vibraslap

(Vibraslap)

mp

Metal guiro

Play with handle of drum-stick
SLOW

Metal guiro

↑ SLOW

Susp cymbal

Susp cymbal

mp *sfz* *mf* *mp* *mf* *sfz* *p*

12

(Bongoes, Tom-toms)

mp *mf* *mp* *mf* *mf* *f* *mp* *mf* *f* *mf* *sfz* *mp*

23 **A**

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Susp. cymb.

f *mp* *p*

Bongoes
Tom-toms

f *mf* *mp*

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

Sizzle cymbal

Gran cassa

mp *mf* *mf* *sfz* *mp* *mf*

3 Cymb.
Gran cassa

sfz *mp*

23 **A**

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

(Bongoes
Tom-toms)

mp *mf* *mf* *f* *mp* *mf* *mp* *mf*

(W)HOLE

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

37

(Bongoes Tom-toms)

mf *f* *sfz* *mp* *mf* *f* *mp* *mf* *f* *mp* *mf* *f* *sfz* *mf*

f *sfz* *mp* *fp* *mf* *f* *mp* *mf* *f* *mf* *f* *mp* *mf* *f* *mp* *mf*

sfz *mf* *p* *mf* *fp* *mf* *mf* *f* *mp* *mf*

(W)HOLE

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

59

Woodblocks

fp

pp

Sizzle cymbal

mp

Susp cymbal
arco

p

5 Temple blocks

fp

pp

Gran cassa

p

Washboard

p

mf

SLOW
with soft brush

Susp cymbal | arco

arco

p

p

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INTERPOLATION I

"Counting time"

♩ = c. 120

Woodblocks

B

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

71

with edge of dreadlock-handle

arco

with edge of dreadlock-handle

p

INTERPOLATION I

"Counting time"

♩ = c. 120

Tambourine

B

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

71

Tambourine

♩ = c. 120

INTERPOLATION I

"Counting time"

♩ = c. 120

B

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

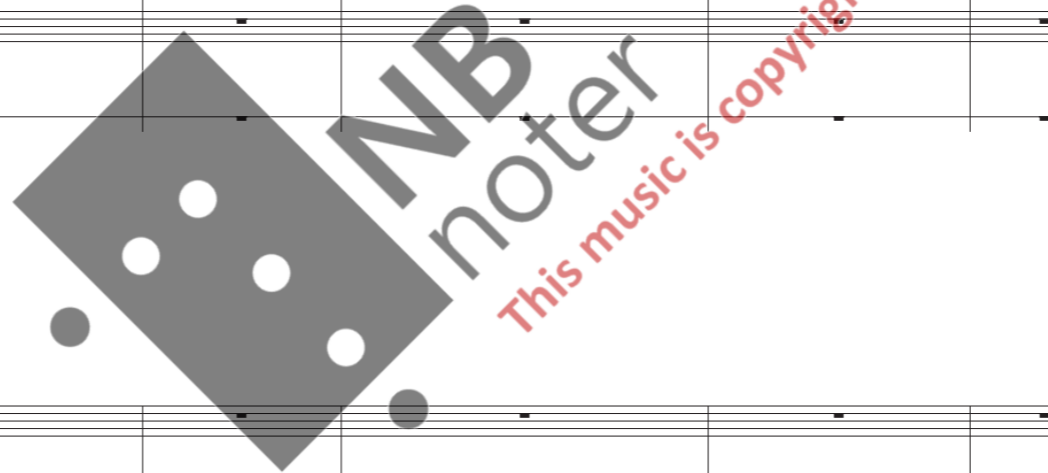
3 Cymb.

71

with edge of dreadlock-handle

Sizzle cymbal
hit with end of metal-handle

♩ = c. 120



83

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

83

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

83

3 Cymb.

mp


mf

f

mp

mf

(Tambourine/Cowbell)



96

2 Cowbls.
3 W. bl.

mf *f* *p*

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

(2 + 3)

f *p*

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

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109

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

(Woodblocks)

(♩ = c. 120)

sub *f*

p

mf

mf

f

mf

Susp. cymb.

Vibraslap

Tambourine

mf

mf

(♩ = c. 120)

f

p

Bongoes
Tom-toms

f

2 Cowbls.
3 W. bl.

137 **C** ♩ = c. 80

Woodblocks

f

Vibraslap
Bongos
Tom-tom

137

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

137 **C** ♩ = c. 80

Vibraslap

mf

Bngs/Tom-toms

137

Susp cymbal
with edge of
dreadlock-handle

simile

3 Cymb.
Gran cassa

f

f

2 Cowbls
Washb.
Wd-log

137 **C** ♩ = c. 80

Susp cymbal
with sticks
on crown

simile

with edge of
dreadlock-handle

with edge of
dreadlock-handle

Bongoes
Tom-toms

137 *f*

sfz

f written rhythm
indication only

3 Cymb.



System 1:

- 2 Cowbls. 3 W. bl.**: 6" (146), 4" (146), 10" (146), 5" (Woodblocks), 4" (Bongoes Tom-toms), 3"
- Vibraslap Bongos Tom-tom**: *mf* (146), *sfz* (146)
- 2 Susp. Cymb. Sizzle Cymb.**: (146)

System 2:

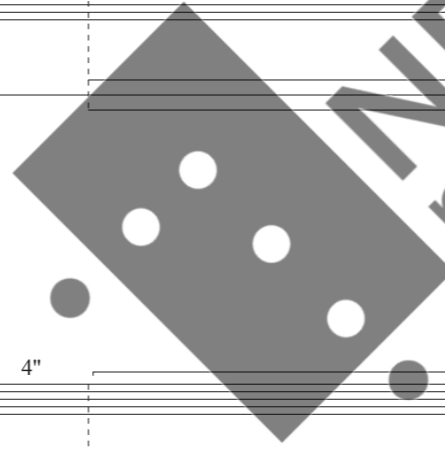
- Vibraslap Met. guiro 2 Cowbls Tambourine 5 Tmpl. Bl.**: 6" (146), 4" (146), 10" (146), 5" (146), 4" (146), 3" (146)
- Bngs/Tom-toms**: *ff* (146), *f* (146), *mf* (146), *sfz* (146)
- 3 Cymb. Gran cassa**: *ff* (146), *mf* (146), *sfz* (146)

System 3:

- 2 Cowbls Wash. Wd-log**: 6" (146), 4" (146), 10" (146), 5" (146), 4" (146), 3" (146)
- Bongoes Tom-toms**: *mp* (146), *mp* (146), *mp* (146), *mp* (146), *mp* (146), *mp* (146)
- 3 Cymb.**: *mp* (146), *mp* (146), *mp* (146), *mp* (146), *mp* (146), *mp* (146)

Annotations:

- Approx. duration, no metric pulse* (repeated for each system)
- play as fast as possible then ritard.* (under the first 6" section of System 3)
- use superball with handgrip slowly* (under the final 4" section of System 3)
- Susp cymbal with dreadlocks making a windy sound* (under the 5" section of System 2)



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2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

157

3"

6"

6"

6"

6"

5"

Susp cymbal

f

3"

6"

6"

6"

6"

5"

simile

sfz

Pick up superballs
prepare for drop

Gran cassa

ff

Gran cassa

ff

3"

6"

6"

6"

6"

5"

Susp. cymb.

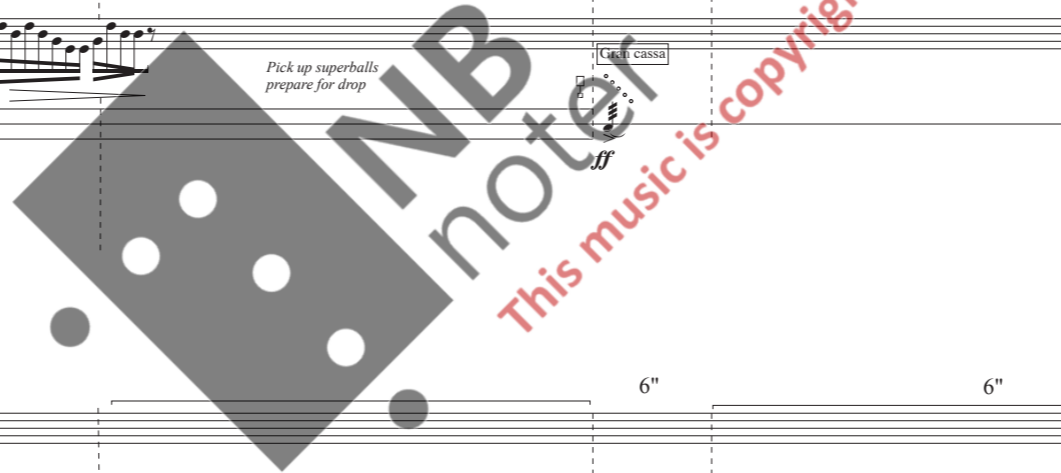
f

mf

Bongoes
Tom-toms

mf

Susp cymbal



166 10"

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

166

f

Susp cymbal

ff

Sizzle cymbal

Susp cymbal

f

f

mf

play as fast as possible then ritard.

166 10"

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

166

Bongoes
Tom-toms

f

Gran cassa

Gran cassa

(with mallets)

Tom-toms

play as fast as possible then ritard.

mf

ff

Move pearls away from skin

sfz

sfz

sfz

sfz

166 10"

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

166

mf

f

f

ff

Sizzle cymbal

play as fast as possible then ritard.

Tom-toms

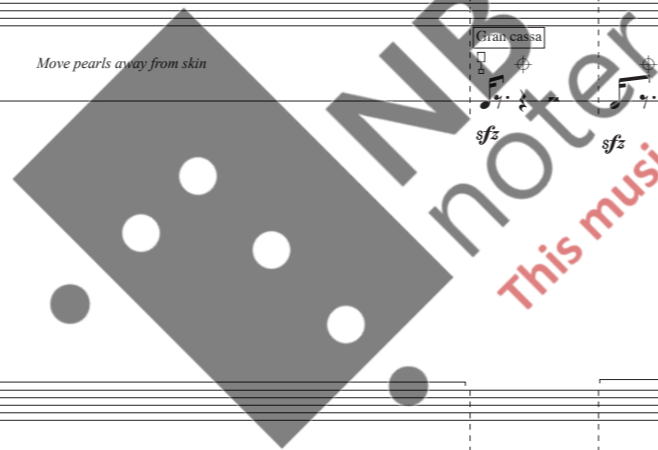
Bongoes
Tom-toms

mf

f

f

mf



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2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

173

6"

6"

173

6"

173

6"

173

6"

173

6"

f *mf* *f* *mf*

f *mf*

f *mf*

f *mf*

f *mf*

f *mf* *ff* *f* *mf* *ff* *f* *mf*

Gran cassa

use superball with handgrip slowly

Bongoes Tom-toms

play as fast as possible then ritard.

Susp. cymb.

f *ff*

play as fast as possible then ritard.

Susp cymbal

FINALE
191 ♩ = c. 120

2 Cowbls.
3 W. bl.

Vibraslap
Bongos
Tom-tom

2 Susp. Cymb.
Sizzle Cymb.

FINALE
191 ♩ = c. 120

Vibraslap
Met. guiro
2 Cowbls
Tambourine
5 Tmpl. Bl.

Bngs/Tom-toms

3 Cymb.
Gran cassa

FINALE
191 ♩ = c. 120

2 Cowbls
Washb.
Wd-log

Bongoes
Tom-toms

3 Cymb.

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Annotations:
Bongoes
Tom-toms
6:5
mf
f
mp
f
Temple blocks
6:5

This musical score is for percussion instruments and is divided into three systems. The first system includes 2 Cowbls, 3 W. bl., Vibraslap, Bongos, Tom-tom, 2 Susp. Cymb., and Sizzle Cymb. The second system includes Vibraslap, Met. guiro, 2 Cowbls, Tambourine, 5 Tmpl. Bl., Bngs/Tom-toms, and 3 Cymb. Gran cassa. The third system includes 2 Cowbls, Washb., Wd-log, Bongoes, Tom-toms, Susp. cymb., and 3 Cymb. The score features various rhythmic patterns, including sixteenth-note runs and eighth-note patterns, with dynamic markings such as *mf* and *cresc.* and articulation marks like accents and slurs. A large watermark for 'NB noter' is present across the middle of the page.

The musical score is divided into three systems, each with multiple staves for different percussion instruments. The first system includes 2 Cowbells, 3 W. bl., Vibraslap, Bongos, Tom-tom, 2 Susp. Cymb., and Sizzle Cymb. The second system includes Vibraslap, Met. guiro, 2 Cowbells, Tambourine, 5 Tmpl. Bl., Bngs/Tom-toms, and 3 Cymb. Gran cassa. The third system includes 2 Cowbells, Washb., Wd-log, Bongoes, Tom-toms, and 3 Cymb. The score features various dynamics such as *mf*, *cresc.*, *f*, *mp*, *f*, and *ff*, along with articulations like accents (>) and slurs. Rehearsal marks 212 and 213 are present. A large watermark 'NB noter' and the text 'This music is copyright protected' are overlaid on the score.