

# Landscape with figures Ila

for 5 voices and electronics  
Ruben Sverre Gjertsen 2013

*Composed for Song Circus.*

## **SONG CIRCUS** (5 voices)

Soprano I (Stine)

Soprano II (Maria)

Mezzo Soprano (Liv)

Alto I (Anita)

Alto II (Eva)

## **ELECTRONICS**

(Microphones for singers, 8 speakers, subwoofer, Mac, Soundcard with ADAT)

Duration approx. 45'

## **EQUIPMENT**

Sound is controlled from MaxMsp. Direct amplification of the singers should go through a mixer/soundcard routing, panned to a speaker near each singer. Sending pure amplification through the computer will give too much of a processing delay.

5 Shure Beta 58 microphones (for singers)

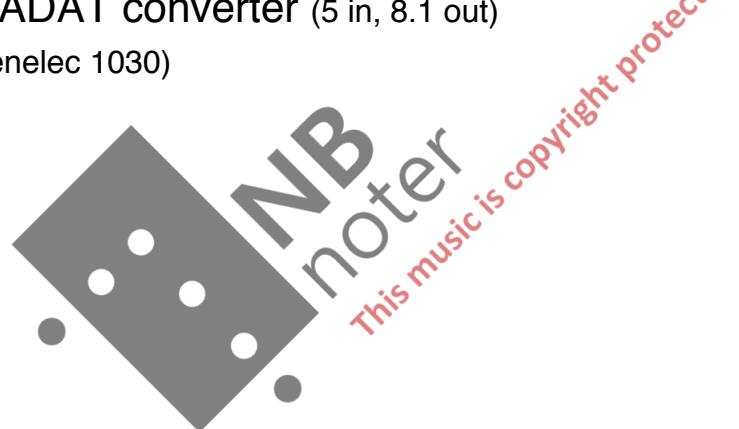
Macintosh with MaxMsp and Ircam software (Spat and others)

Soundcard with compatible ADAT converter (5 in, 8.1 out)

8 speakers (L'Acoustic 108 or Genelec 1030)

Subwoofer

Necessary cables



# CONTENTS

## COMPOSITIONS OF FRAGMENTS

*Landscape with figures II* consists of a collection of vocal and instrumental fragments, as well as material from the endless and open ended sound installation that was *Landscape with figures I*, which consists of a large number of fragments of different types superposed and triggered independently.

*Landscape with figures IIa* is a short reordered version for 5 voices and electronics. Fragments depending most strongly on the ensemble parts are left out.

Vocal fragments sometimes have their own fixed electroacoustic tracks. In other cases they are performed together with the sound installation, creating situations which will be different for each performance.

While composed from similar ideas, in search for a work which could be in principle endless, the live performances have a fixed order, for practical reasons. Each fragment has its own page and measure numbering. To clarify the order, each fragment has an additional letter numbering at the top of every page. Repeated sections have letter numberings from their first appearances.

Silences will happen both within the sound installation and the performed fragments. With such a number of fragments, it is important not to treat them like separate movements, but find a good variation of attacca, overlap with electronics, or short fermatas of active listening.

Corresponding letters from *Landscape with figures*, the full version, are in parenthesis.

- **EW** (AU) Intermezzi Fragment 5 [10"]
  - **EX** (BO) Vocal gliss 2
  - **EY** (AT) Tutti Fragment 3 [27"]
  - **EZ** (CT) Intermezzi Variation 12 [22"]
  - **FA** (CS) Intermezzi Variation 11 (with soundtrack) [21"]
  - **FB** (CP) Tutti Fragment 8 [28"]
  - **FC** (BK) Intermezzi Fragment 10 [11"]
  - **FD** (BJ) Intermezzi Fragment 9 [18"]
  - **FE** (BM) Intermezzi Fragment 12 [12"]
  - **FF** (BC) Noise Circles 1 [49"]
  - **EH** (AV) Intermezzi Fragment 14 [9"]
  - **FG** (AO) Intermezzi Fragment 11 [18"]
  - **FH** (BF) Tutti Fragment 7 [29"]
  - **FI** (CI) Intermezzi Variation 2 [21"]
  - **FJ** (CH) Tutti Fragment 6 [32"]
  - **FK** (CD) Vocal Gliss 4
  - **FL** (CJ) Intermezzi Variation 3 [21"]
  - **FM** (CU) Intermezzi Variation 13 [16"]
  - **FN** (CB) Whispering room 3 [53"]
  - **FO** (BG) Intermezzi Variation 9 [19"]
  - **EM** (BA) Intermezzi Variation 5 [11"]
  - **FP** (BR) Intermezzi Variation 7 [25"]
- **SOUND INSTALLATION: Landscape with figures** (no orchestral chords or Ravel percussion)
  - **EE** (AH) Intermezzi Variation 6 [57"]
    - **EF** (CE) Intermezzi Variation 15 [5"]
    - **FQ** (DB) Intermezzi Variation 16 [21"]
  - **SOUNDSCAPE**
  - **FR** (CW) Intermezzi Variation 10 (within soundscape) [11"]
  - **SOUND INSTALLATION: Landscape with figures**
  - **FS** (DD) Intermezzi Fragment 16 (within sound installation) [45"]
    - **FT** (DE) Noise Circles 3 (with soundtrack)
  - **SOUNDSCAPE** (overlap from previous) [40"]

## PARTS OF THE WORK BY ORDER

- 
- **EA** (AB) Intermezzi Fragments 1-3 [17"]
  - **EB** (AY) Whispering room 6 [45"]
  - **SOUND INSTALLATION: Landscape with figures**
  - **EC** (AF) Intermezzi Fragment 4 (within sound installation) [18"]
    - **ED** (AI) Vocal Gliss 1
    - **EE** (AH) Intermezzi Variation 6 *Repeated later!* [57"]
    - **EF** (CE) Intermezzi Variation 15 *Repeated later!* [5"]
    - **EG** (BY) Tutti Fragment 4 [1'47"]
    - **EH** (AV) Intermezzi Fragment 14 *Repeated later!* [9"]
    - **EI** (AX) Intermezzi Variation 1 [45"]
    - **EJ** (AS) Vocal Gliss 3
    - **EK** (AM) Whispering room 1 [78"]
    - **EL** (AK) Tutti Fragment 2 [2'21"]
    - **EM** (BA) Intermezzi Variation 5 *Repeated later!* [11"]
    - **EN** (BU) Intermezzi Variation 8 *Repeated later!* [38"]
    - **EO** (CC) Noise Circles 2 (with soundtrack) [84"]
    - **EP** (BE) Intermezzi Fragment 6 [25"]
    - **EQ** (AP) Intermezzi Fragment 7 [37"]
  - **SOUND INSTALLATION: Landscape with figures**
  - **ER** (AQ) Intermezzi Fragment 15 (within sound installation) [6"]
  - **ES** (CA) Intermezzi Variation 4 (within sound instalation) [9"]
  - **EN** (BU) Intermezzi Variation 8 (within sound instalation at this second appearance) [38"]
  - **ET** (CO) Intermezzi Fragment 13 (within sound installation) [9"]
  - **EU** (BV) Intermezzi Fragment 8 (within sound installation) [21"]
    - **EV** (CM) Intermezzi Variation 14 [18"]

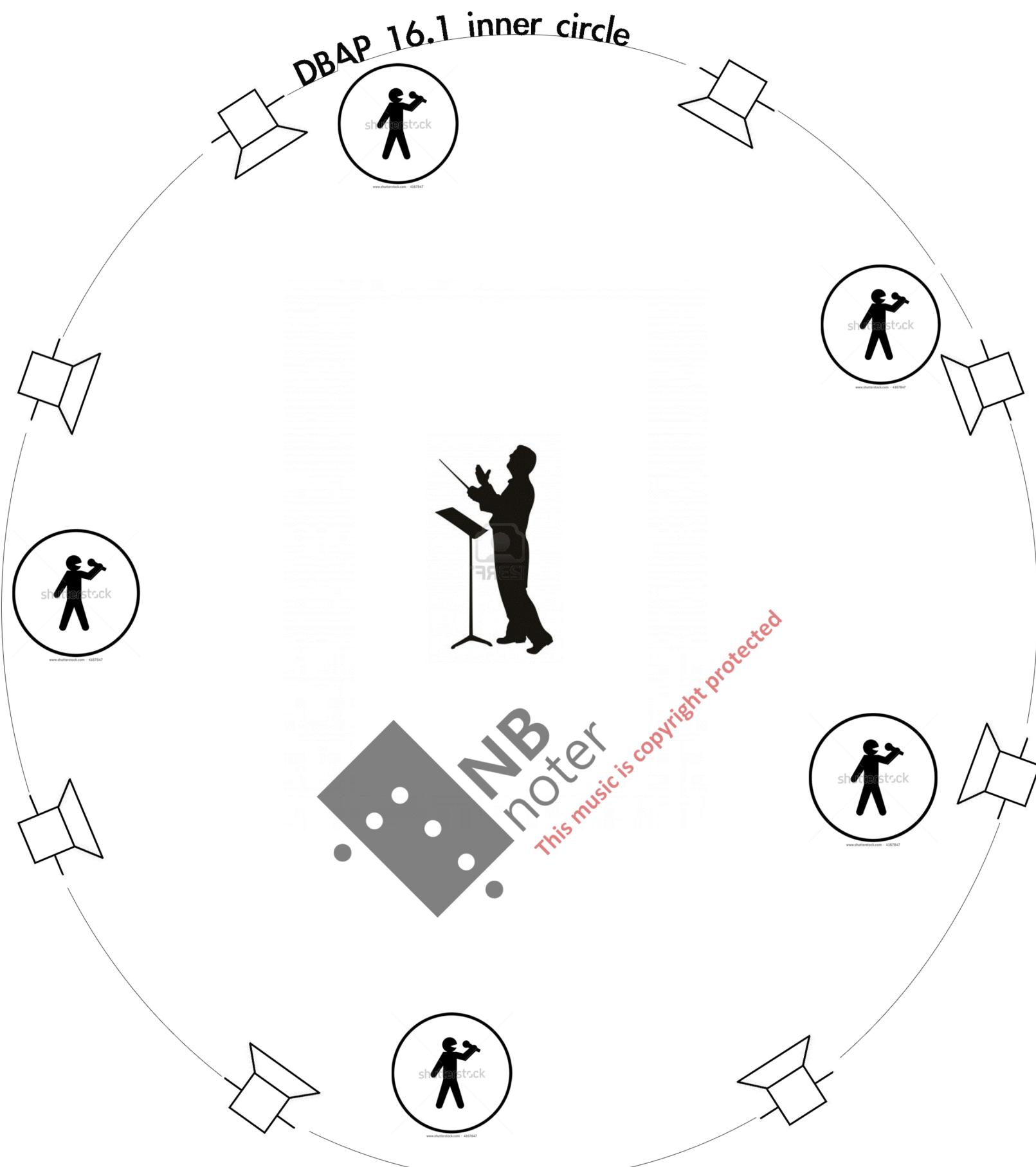
## INDEX BY MOVEMENT TYPE

- Tutti Fragment 2 **EL (AK)**
- Tutti Fragment 3 **EY (AT)**
- Tutti Fragment 4 **EG (BY)**
- Tutti Fragment 6 **FJ (CH)**
- Tutti Fragment 7 **FH (BF)**
- Tutti Fragment 8 **FB (CP)**
  
- Noise circles 1 **FF (BC)**
- Noise circles 2 **EO (CC)**
- Noise circles 3 **FT (DE)**
  
- Vocal gliss 1 **ED (AI)**
- Vocal gliss 2 **EX (BO)**
- Vocal gliss 3 **EJ (AS)**
- Vocal gliss 4 **FK (CD)**
  
- Whispering room 1 **EK (AM)**
- Whispering room 3 **FN (CB)**
- Whispering room 6 **EB (AY)**
  
- Intermezzi Fragment 1-3 **EA (AB)**
- Intermezzi Fragment 4 **EC (AF)**
- Intermezzi Fragment 5 **EW (AU)**
- Intermezzi Fragment 6 **EP (BE)**
- Intermezzi Fragment 7 **EQ (AP)**
- Intermezzi Fragment 8 **EU (BV)**
- Intermezzi Fragment 9 **FD (BJ)**
- Intermezzi Fragment 10 **FC (BK)**
- Intermezzi Fragment 11 **FG (AO)**
- Intermezzi Fragment 12 **FE (BM)**
- Intermezzi Fragment 13 **ET (CO)**
- Intermezzi Fragment 14 **EH (AV)**
- Intermezzi Fragment 15 **ER (AQ)**
- Intermezzi Fragment 16 **FS (DD)**
  
- Intermezzi Variation 1 **EI (AX)**
- Intermezzi Variation 2 **FI (CI)**
- Intermezzi Variation 3 **FL (CJ)**
- Intermezzi Variation 4 **ES (CA)**
- Intermezzi Variation 5 **EM (BA)**
- Intermezzi Variation 6 **EE (AH)**
- Intermezzi Variation 7 **FP (BR)**
- Intermezzi Variation 8 **EN (BU)**
- Intermezzi Variation 9 **FO (BG)**
- Intermezzi Variation 10 **FR (CW)**
- Intermezzi Variation 11 **FA (CS)**
- Intermezzi Variation 12 **EZ (CT)**
- Intermezzi Variation 13 **FM (CU)**
- Intermezzi Variation 14 **EV (CM)**
- Intermezzi Variation 15 **EF (CE)**
- Intermezzi Variation 16 **FQ (DB)**



# SEATING

The intention of this piece is placing the audience within a circle of speakers and singers, to be surrounded by sound. Distances will create different delays and balances depending on the listeners position. In this piece this effect should be welcomed.



# Texts

Some texts are written by Demian Vitanza.

Many other fragments are found in James Joyce: *Finnegans wake*. These are referred to as "Joyce" in the score. Page numbers are from the Penguin Books edition (1992).

"Howforhim chirrupeth evereachbird!  
From golddawn glory to glowworm  
gleam."  
P. 98-99

"We were lowquacks did we not tacit  
turn."  
P. 99

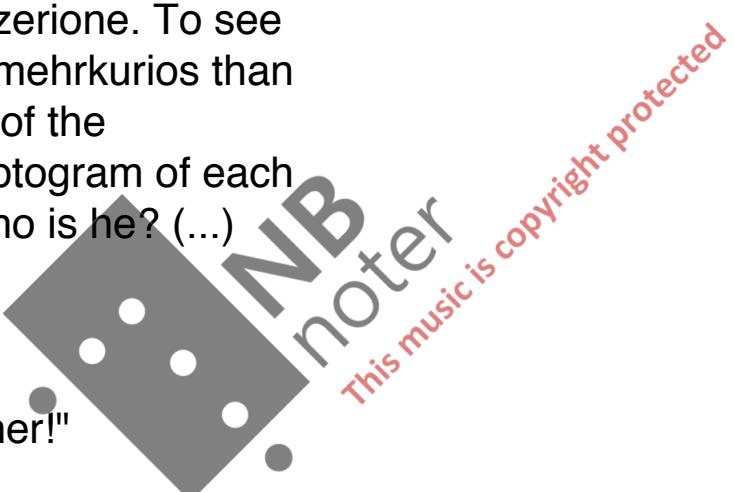
" 'Tis goed. Het best."  
P. 256

"Ainsoph, this upright one, with that  
noughty besighed him zerione. To see  
in his horrorscup he is mehrkurios than  
saltz of sulphur. Terror of the  
noonstruck by day, cryptogram of each  
nightly bridable. (...) Who is he? (...)  
Howmuch is he?"  
P.261

"Arrest thee, scaldbrother!"  
P. 223

Further extracts from the same edition of *Finnegans Wake* are selected by the singers, and used as basis for improvisations or readings.

For *Whispering room* sections, select from these pages: 3, 5-6, 21-22, 44, 67, 152, 163-164, 172, 181, 192-193, 222-223, 279, 536-537, 555, 587-589.



# NOTATION

## PITCH MICROTONES

 = 1/4 tone sharp     = 3/4 tones sharp

 = 1/4 tone flat     = 3/4 tones flat

Microtones to produce beatings or modified octaves:

↑ = slightly sharp  
↓ = slightly flat

Intonation of woodwinds depend on available fingerings.

- The initial trill range is different from the final. Move fingers gradually to each destination.
- Two glissandi are crossing. This gives a trill with narrowing and then expanding range.
- There are multiple trills, with three or more notes. Permutations should be improvised to create unpredictable pitch orders.
- Transformation between two-note trill and multiple trill. Split positions and move each gradually to the closest new pitch.
- Trill with vibrato. Means keeping a constant trill while sliding the hand position in various ranges and speeds.
- Transformation from trill to vibrato (trill riten., vibr. accel.).

## GLISSANDO

All glissandi are continuous, and should never dwell on start or end notes in parenthesis. No new attacks should be made on passages without articulation signs. The same graphic notation is used for vibrato.

## DYNAMICS

 -  -  = static tone. Start subito and end subito.  
Rigid like bricks.

   = rapid, irregular, unstable dynamic fluctuations within the written range.

## VIBRATO

The piece follows a non vibrato ideal on all instruments and voices, where various forms of vibrato becomes ornamentation, often exaggerated. The speed can be too slow or too fast, the range can vary between a quartertone and a fifth.

NV= non vibrato

Oscil. lento = slow gliss, one quartertone.

Espr. = almost a normal vibrato.

Vibrato estremo = rapid, major second to third.

Vibrato grottesco / Vibrato grande = rapid, third to fifth around the centerpitch.

Vibrato irregolare = irregular speed and range.

## DOUBLE TRILL

For woodwinds; this is a trill with a very rapid alternation of different fingerings.

For strings; extremely rapid and dense trill.



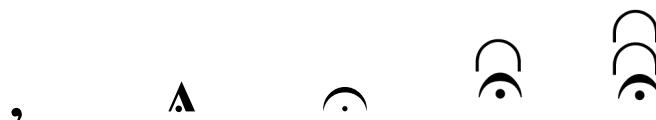
## TRANSFORMING TRILL

There is a continuum between pitch changes like melody, trill and vibrato. Trills may be combined with glissandi.

These are some possible situations:

- Both positions are sliding in parallel motion.

## TIME FERMATAS



shortest ←————→ longest  
(breath)

## SYNCRONIZATION

Most of the rhythms are chosen for their gestural characteristics and to avoid synchronization. Passages where two or more instruments are supposed to be synchronized are marked 'preciso'.

# VOICES

## MODES OF TONE PRODUCTION

- = normal voice
- ↓ = 1/2 breath, 1/2 voice
- ◊ = pitched breath
- ⊗ = whisper
- ▼ = unvoiced plosive, percussive, no breath
- ✗ = spoken, relative pitches.
- = "head tone", may be used in the whole register. In deep register simulated by ↓.
-  = fluctuation between head tone and normal sound.
- = half-lunged multiphonic, or granular texture. May be pitched (distorted chord) or unfocused (noise).
-  = indrawn air (may be used on most other sonorities).
- 
- ⊗ = water-effect, inhaled air stream with water along sides of tongue (inhaled "S").
- = unpitched roar, exaggerated airstream, halfvoiced.
-  = Upitched clef for spoken or whispered sounds. Do not confuse with multiphonic notes.

# SUBHARMONICS

**STABLE    UNSTABLE**



= split voice. Stable or unstable as an irregular noise or distortion. Sounds, when stable, about an octave lower than the sung pitch.

 PULSES = low frequency sounds, with relative pitch. When deepest only a few pulses per second (easiest with indrawn air).

Transitions are possible:

## AMPLITUDE VIBRATO

amp. vibr. = natural oscillation. Almost like laugh, and similar to vibrato used in performance of Monteverdi.  
amp. vibr. estremo = exaggerated amplitude vibrato making the sound unstable and, when possible, giving a rapid trill between head tone and normal sound.

***ff***  = rapid, irregular, unstable dynamic fluctuations within the written range.

## TEXT

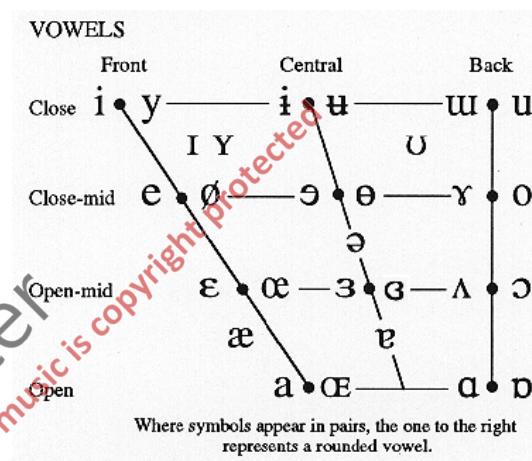
## PHONETIC SYMBOLS

From the international phonetic alphabet (IPA), with exceptions marked \*

## VOWELS

a	= <u>f<u>ather</u></u>
o	= <u>h<u>ot</u></u> (rounded "a")
e	= <u>t<u>ele</u>phone</u>
ə	= (Ger.) <u>bit<u>e</u></u>
i	= <u>fe<u>ed</u></u>
u	= (Ger.) <u>du</u>
ø	= between "u" and "y"
y	= (Ger.) <u>füll<u>en</u></u>
ɛ	= (Fr.) <u>f<u>in</u></u>
æ	= <u>c<u>at</u></u>
ʌ	= <u>c<u>ut</u></u>
ø	= (Ger.) <u>scho<u>n</u></u> (Fr.) <u>ble<u>u</u></u>
* o	= <u>b<u>or<u>ing</u></u></u>

## Chart from the International Phonetic Association:



# **CONSONANTS**

b	= <u>but</u>
ç	= (Ger.) <u>ich</u>
d	= <u>desk</u>
ð	= <u>then</u>
f	= <u>feet</u>
g	= <u>go</u>
G	= click between "g" and " l" at the back of the throat
h	= <u>hair</u>
j	= <u>yet</u>
k	= <u>cat</u>
*q	= "k" at back of the mouth
l	= (Ger.) <u>lied</u>
L	= thick "l"
m	= <u>mother</u>
n	= <u>name</u>
ŋ	= (Eng. / Fr.) <u>cognac</u>
N	= (Eng. ) "ng"
p	= <u>lap</u> (no breath sound)
ɹ	= <u>rabbit</u>
r	= rolled "r" of Spanish, Italian, Russian
R	= (Fr.) <u>arracher</u> (drøvel-r)
叟	= (Fr.) <u>peur</u> (skarre-r)
x	= (Ger.) <u>ach</u> (Spanish) <u>Juan</u>
s	= <u>send</u>

̂ = (see water-effect)  
 ʃ = shoe  
 ʒ = (Fr.) journal  
 t = aunt  
 v = avoid  
 w = well  
 z = zebra  
 ' = ejective, exaggerated consonant (p' t' k' s')  
 ! = (Post)alveolar click (click with tongue)  
 ⊖ = Bilabial click (smattelyd)

## COMBINATIONS

<sup>y</sup> ʒ----- = both performed simultaneously.

->o->ɛ->e  
 m----- = lower performed continuously, upper is transition.

The symbols are proportionally placed. In a word ending on consonant, the consonant will sound through most of the note, unless placed separately or at the end of the note.

## SIGNS ABOVE THE STAFFS

•----- = hand held before mouth.

⚡----- = hand moves rapidly in front of and away from mouth.  
 oo----- = hand megaphone.  
 o----- = the same, closed with hands.  
 o--- = rapid alternation.

## OVERTONES

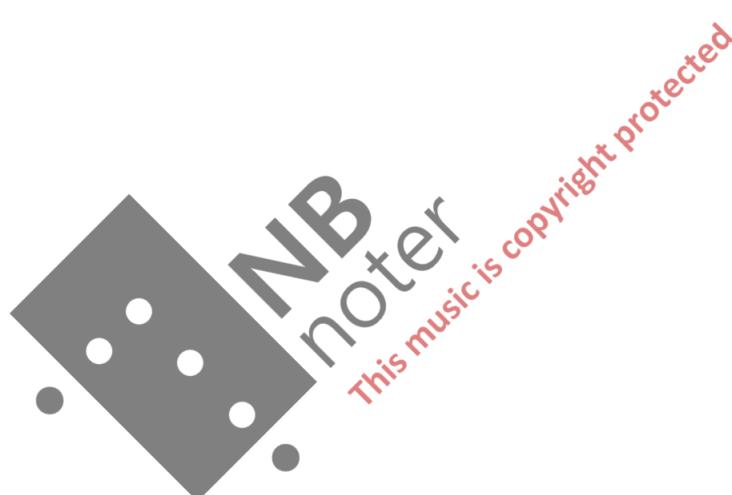
**NASAL** = Swallow fundamental and emphasize overtones like a throat singer. Listen to overtones rather than the precise phonetic symbols. Phonetic combinations may be useful.

### TRANSITION TO NASAL

NASAL → NORM → NASAL  
 m-----> i ----- = transition between extremely emphasized overtones and more balanced timbres.

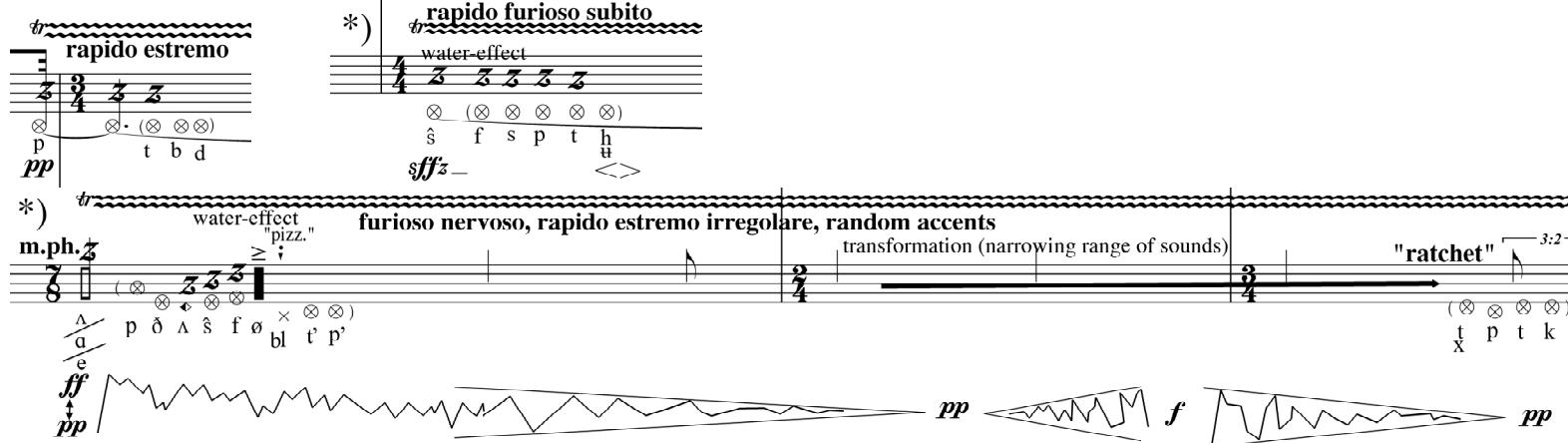
### TRANSITIONS

NASAL  
 m u o d a æ e ʉ y i i  
 3 3 y  
 to give a linear rise or fall of overtones. The focus is on smooth timbre change throughout the whole piece. NASAL means even more shimmering overtones.



# MULTIPLEXES

Fluctuations on several parameters, notated as multiple trills between sounds. Examples:



Exact content may be hard to control. Practise the written succetions at low speed and let this inspire the improvisation as accurately as possible.

## TECHNIQUES DISTORTING TONE OR INTONATION

Several techniques or transitions between sonorities will make the pitch or tone quality unstable. This is intended and should not be resisted. Examples:

Extreme and sudden dynamic changes (pp<ff>pp-----<ff>); the pitch should be kept as stable as possible, while the extreme contrast is the most important. Dynamics are not absolute, but depend on the used technique.

Normal sound to head-tone /normal sound to breath; the result can be strange vibratos and jumps in register.

High, nasal headtones with heavy amplitudevibrato will emphasize the break in the voice, sounding almost like a double trill. Amplitude vibrato on multiphonics give outbursts of normal voice.

Normal sound to multiphonics; will make the pitch gradually or suddenly more unstable, since the multiphonic itself is unstable. Phonems will change dynamics and density of multiphonics.

In these cases, the notation gives the actions to perform, not precise sounding results.

EA

# Intermezzi fragment 1

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**3/4** **= 60** (♩)

**5/4**

**8/2**

**4/4**

# Intermezzi Fragment 2

# Intermezzi Fragment 3

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Measure 40:** *mp* → *mf*

**Measure 4:** *p* → *s* → *x*, *sffz*

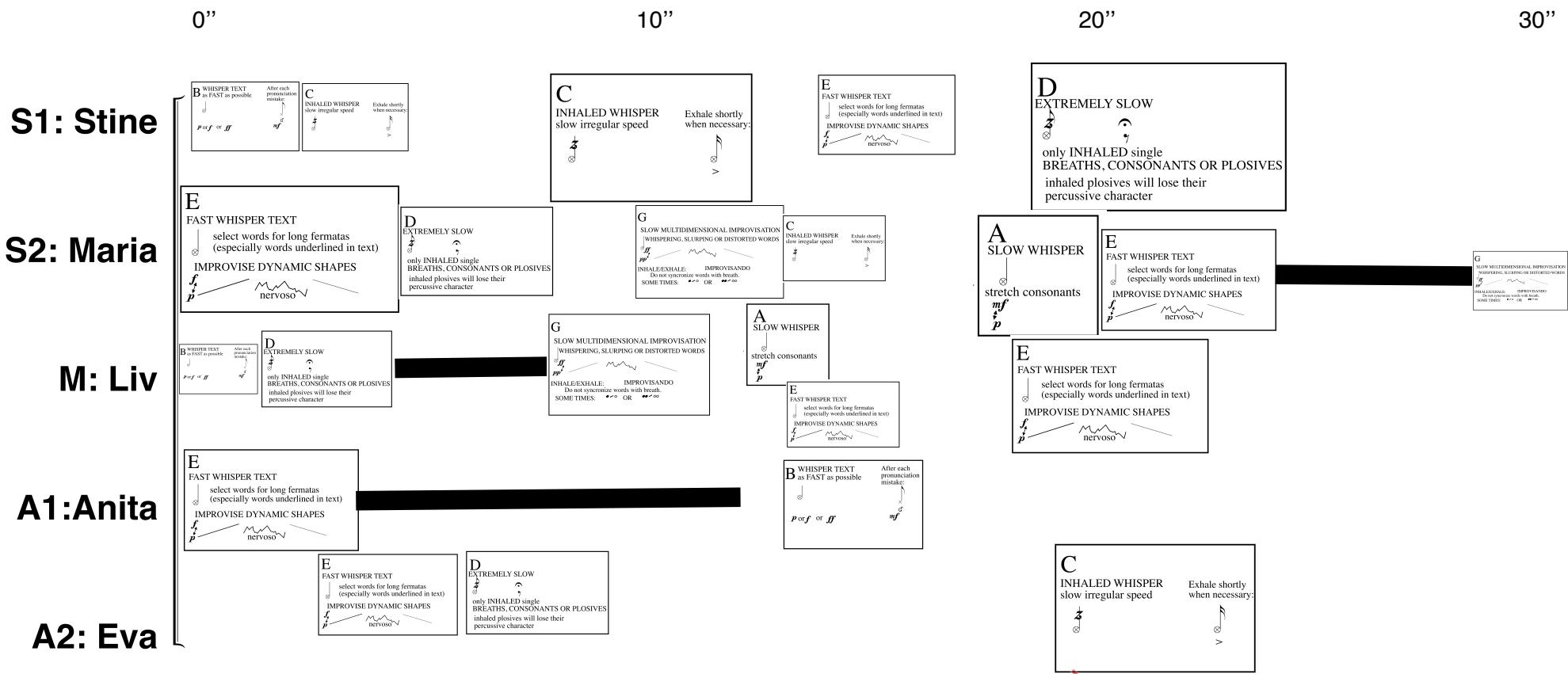
**Measure 5:** *smfz*, *z*, *water-effect*, *NASAL*, *mf* static, *pp* static, *pp* static, *oscil. lento*, *oscil. lento*, *oscil. lento*, *mf* leggero, *f*, *mf*, *f*, *p*

**Measure 24:** *mf*, *ff*, *mp*, *p*

# EB

# Whispering room 6

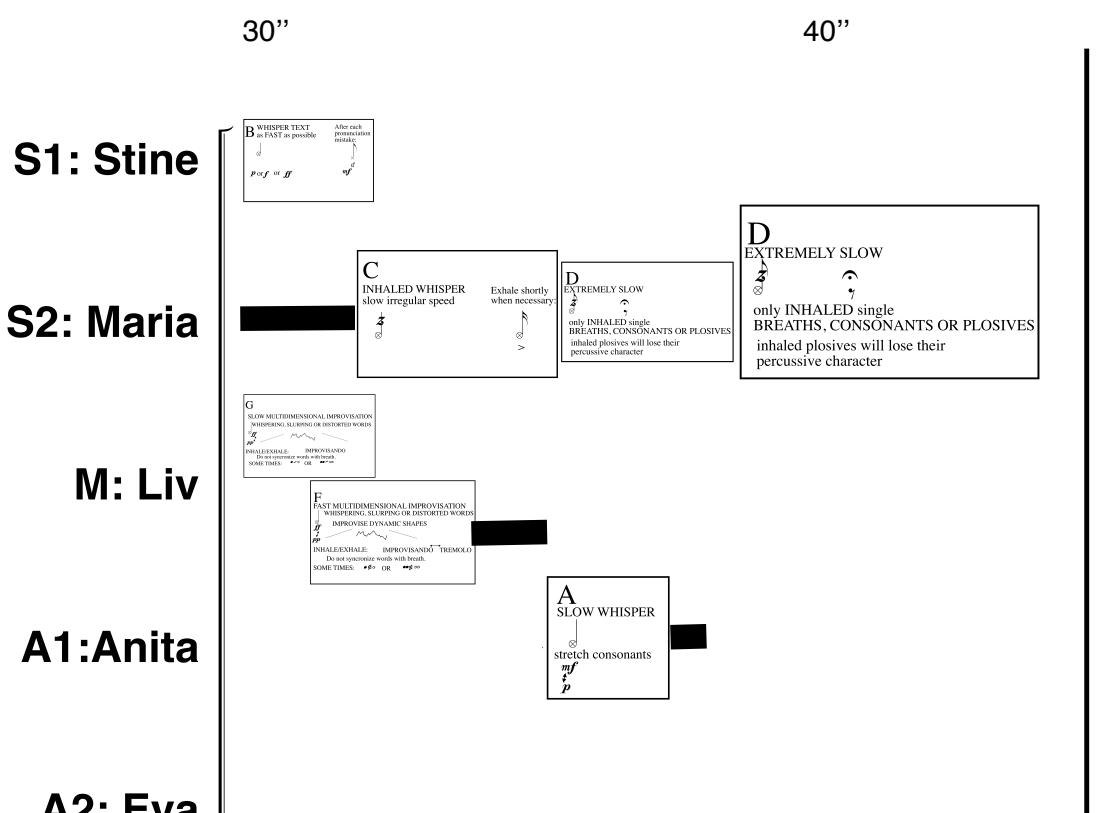
Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used  
as a source of texts.



EB      Whispering room 6

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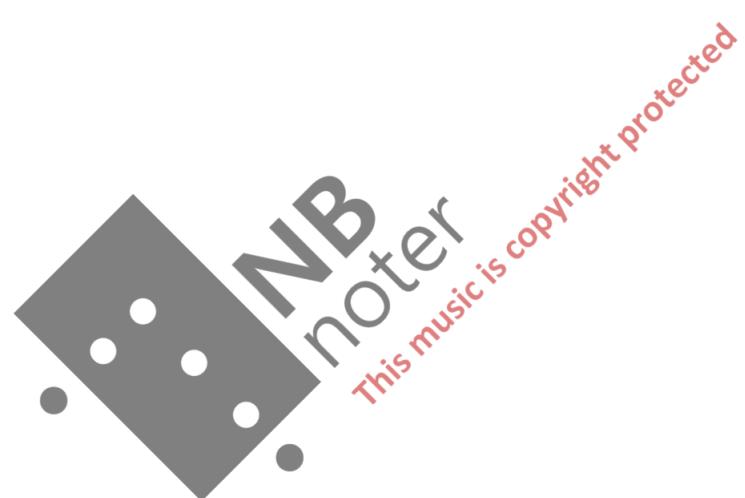
Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used  
as a source of texts.



# **Landscape with figures**

## SOUND INSTALLATION

Duration and triggered sounds will vary with every performance. Listen to the sounds and wait for the conductor for next part.



# EC Intermezzi Fragment 4

**4**  
**4**  
NV  
=40

3 times (wait 40-50" between each repetition)

This fragment is performed within a variable sound installation situation. The conductor can listen to the installation and start conducting at times this material could fit in.

S1: Stine

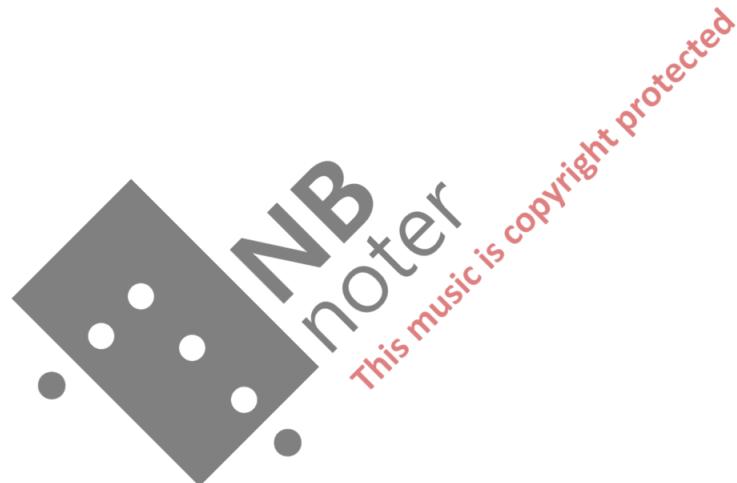
S2: Maria

M: Liv

A1: Anita

A2: Eva

1 2 3



# ED Vocal gliss 1

The musical score consists of five staves, each representing a different vocal part. The top staff is labeled 'S1: Stine', followed by 'S2: Maria', 'M: Liv', 'A1: Anita', and 'A2: Eva'. The score is set in 8/8 time, with a key signature of B-flat major indicated by a single flat symbol. The tempo is marked as 40 BPM. The vocal parts are represented by continuous horizontal lines with small vertical dashes, indicating glissando movements. Various dynamics are indicated by symbols like 'p' (pianissimo), 'mf' (mezzo-forte), and 'f' (fortissimo). Pitch markings such as '6', '7', '3', and '5' are placed along the lines to indicate specific notes or overtones. The score ends with a single vertical dot on the far right.

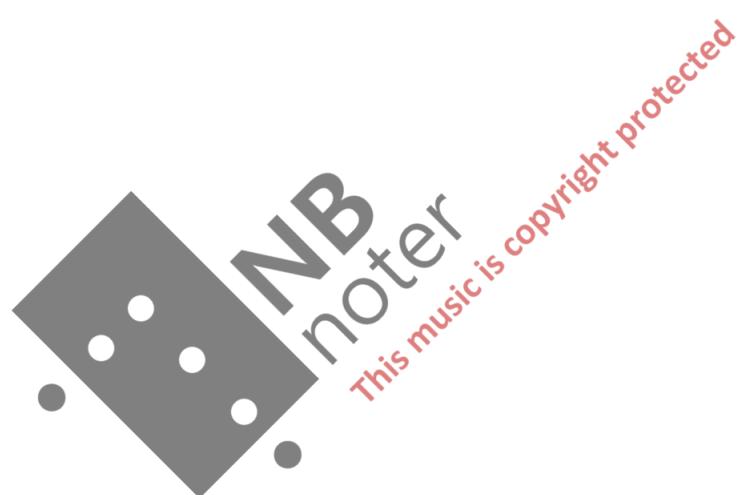
All vocal gliss fragments are a capella.

Vary dynamics individually between p and mf.

Continuous improvised phonetic transitions, emphasize overtones through throat singing where possible.

Glissando is continuous.

At the final notes, oscillate slowly to keep pitch in motion.



# EE Intermezzi Variation 6

This fragment appears twice during Landscape with Figures IIa.  
The first time alone, the second time superposed with the sound installation.  
Order of fragments is found in Contents in the introduction text.

**Section 1:** 2/8 time, 40 BPM. Features vocal techniques like Amp. vibr., Overtones, and INHALED. Dynamics include **p**, **mp**, **f**, **pp**.

**Section 2:** 3/4 time. Features vocal techniques like Amp. vibr., static, and INHALED. Dynamics include **mf**, **fp**, **pp**.

**Section 3:** 5/8 time. Features vocal techniques like Vibr. estremo, Amp. vibr., and nervoso. Dynamics include **fff**, **pp**.

# -EE Intermezzi Variation 6 -

2  
4

5  
4

sub. silenzio

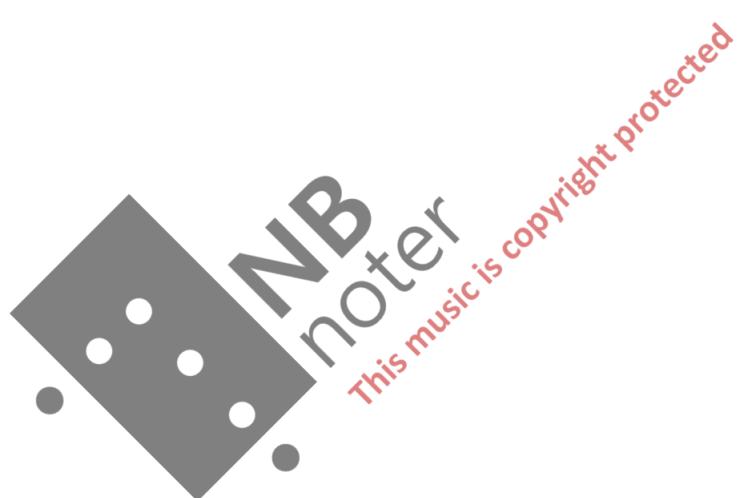
S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva



# EF Intermezzi Variation 15

Text: Demian Vitanza

Text: Demian Vitanza

**2**  
**4**     **♩ = 40**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

Electronics

subito silenzio

These walls, these words, re-gur-gi-ta-ting.



# EG Tutti Fragment 4

**2** **4** • =44

**3** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

alternate sides of lips

accel.

3:2

5:4

pp  
mf  
p  
pp  
mf  
pp  
pp  
mf  
pp  
mf

**3** **4**

**2** **4**

**38**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

Ainsoph

with that noughty besigned

this upright one, with

INHALED f f

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**38**

**2** **4**

**7** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

NV

him. pppp

amp. vibr. amp. vibr. pppp

zeroine. ffp ppp

vibr. irregolare pp

that o g o

3 5 3 5 7 7

-EG Tutti Fragment 4 -

**7** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

6 6 6 6 6

fff INHALED water-effect

ffz ffz ffz ffz

**3** **4**

**3** **4** **5** **7** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

7 7 7 7 7

mp p i o æ i x

mp t e y p

mp o o u o n ē

mp q æ p ε p

mf f f f p pp p

**7** **4** **3** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

9 9 9 9 9

To see in his horrorscup

he is mehrkurious than saltz of sulphur.

Terror of the noonstruck by day,

cryptogram of each nightly bridable.

Who is he?

Na ε K y

mp INHALED "water-effect"

mp INHALED s

p f

-EG Tutti Fragment 4 -

**3**

**4** INHALED

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

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Howmuch is he? 5:2 5:4

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-EG Tutti Fragment 4 -

**5** **2**

S1: Stine 15      S2: Maria 15      M: Liv 15      A1: Anita 15      A2: Eva 15

INHALED

**2** **5** **4**

S1: Stine 16      S2: Maria 16      M: Liv 16      A1: Anita 16      A2: Eva 16

"water-effect"

**5** **4**

S1: Stine 18      S2: Maria 18      M: Liv 18      A1: Anita 18      A2: Eva 18

M.ph. *sub. silenzio*

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# EH Intermezzi Fragment 14

**3** **4** • = 40 ,

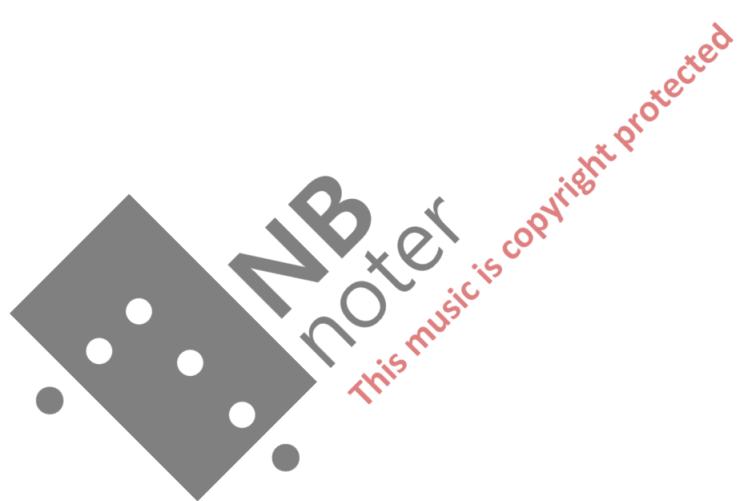
S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva



Text: Demian Vitanza

# El Intermezzi Variation 1

**3** ♩ = 40      **7**      **2**      **3**

S1: Stine      S2: Maria      M: Liv      A1: Anita      A2: Eva      Electronics

**3**      **5**      **3**      **2**

S1: Stine      S2: Maria      M: Liv      A1: Anita      A2: Eva      Electronics

-EI Intermezzi Variation 1 -

**2** **5** **4**

S1: Stine      S2: Maria      M: Liv      A1: Anita      A2: Eva      Electronics

vo-cal chord is a highway full of traffic.

Overtones

NASAL

Electronics

**4** **2**

S1: Stine      S2: Maria      M: Liv      A1: Anita      A2: Eva      Electronics

sub. silenzio

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sub. silenzio

# EJ Vocal gliss 3

3 8      ♩ = 40      5 8 ,

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

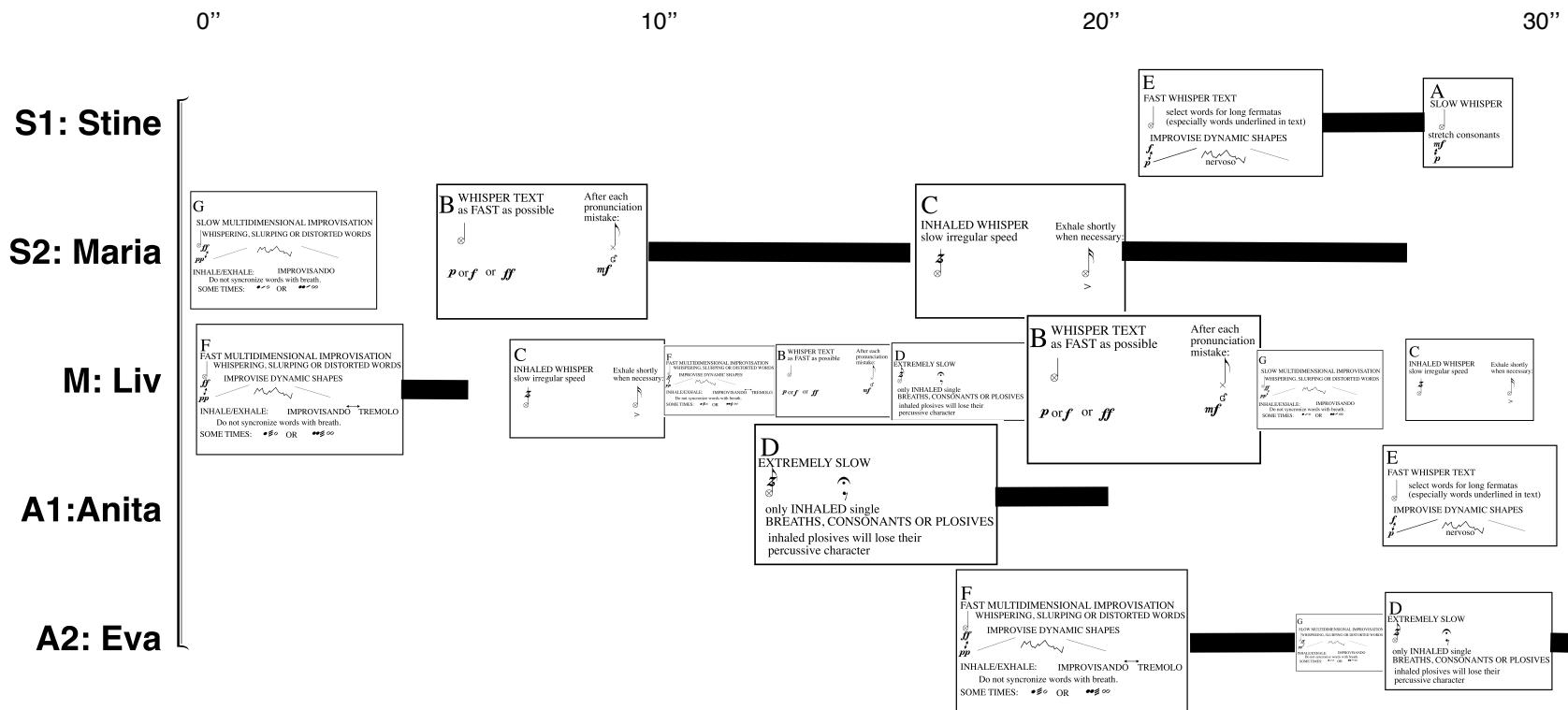
All vocal gliss fragments are a capella.  
 Vary dynamics individually between p and mf.  
 Continuous improvised phonetic transitions, emphasize overtones through throat singing where possible.  
 Glissando is continuous.  
 At the final notes, oscillate slowly to keep pitch in motion.



EK

# Whispering room 1

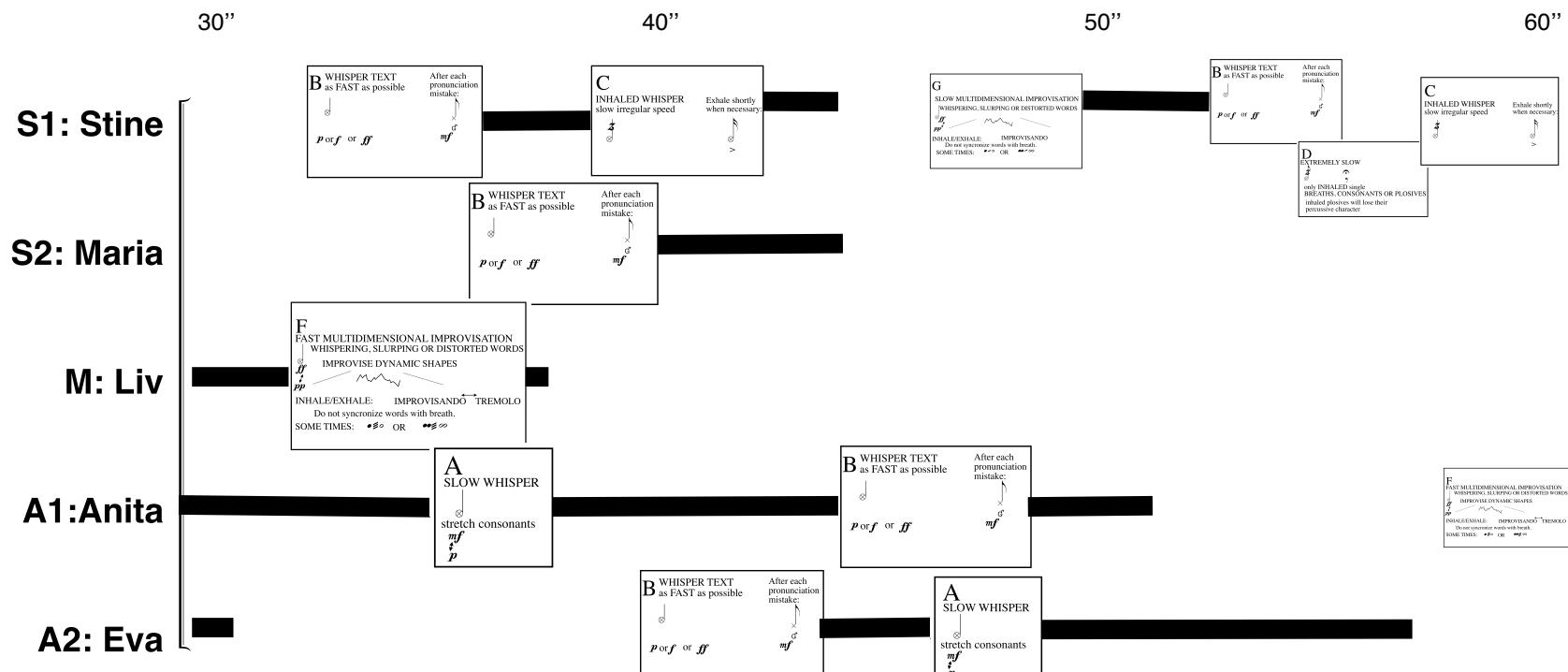
Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used as a source of texts.



EK

# Whispering room 1

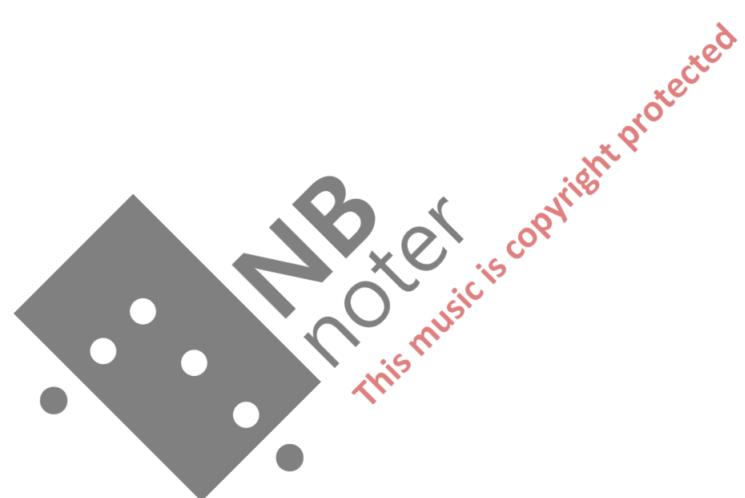
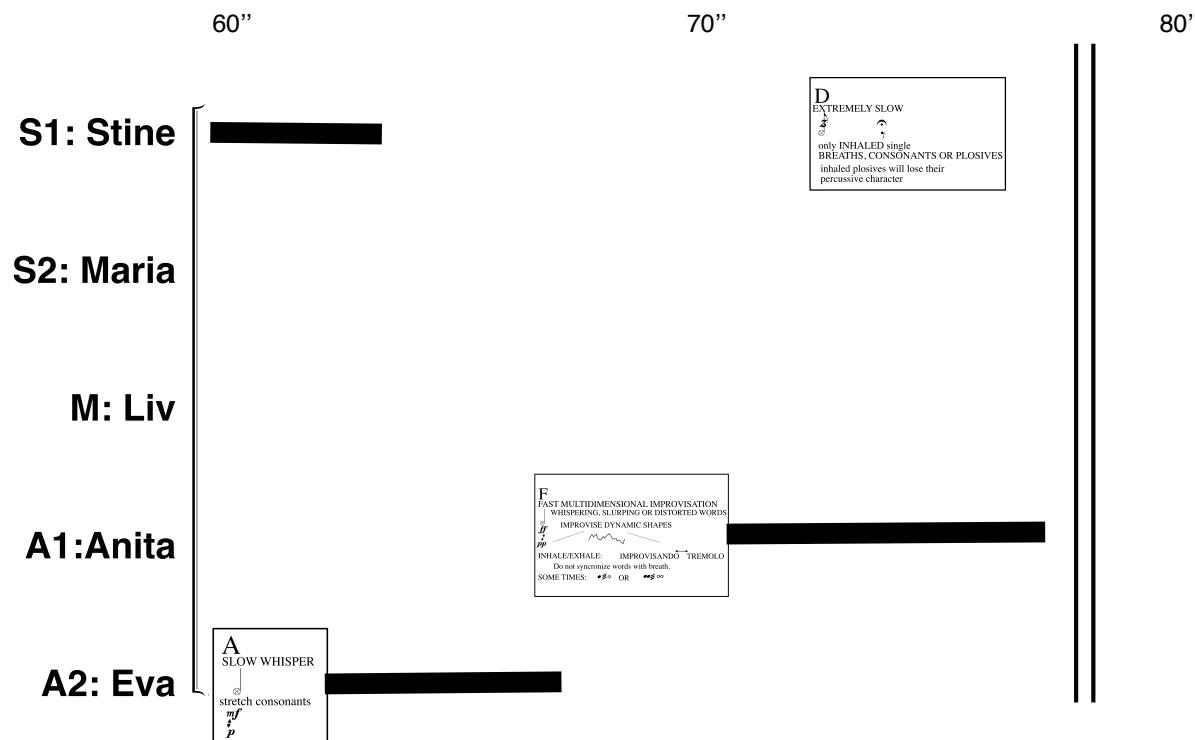
Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used as a source of texts.



EK

Whispering room 1

Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used  
as a source of texts.



# EL Tutti Fragment 2

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

3/4 = 40

2  
4

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**4**

**INHALED**

**NASAL**

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

# -EL Tutti Fragment 2 -

2

7

S1: Stine      INHALED      ff chir - ru - peth

S2: Maria      y 6 e

M: Liv      How-for - him      everreachbird!      ff p'

A1: Anita      ff M.ph. INHALED

A2: Eva      i mp NASAL

7

oscil. lento

2 4

S1: Stine      gliss.

S2: Maria      non vibr. n pp

M: Liv      amp. vibr. wwww 5

A1: Anita      (b) 6 0 ff

A2: Eva

8 4

INHALED

vibr. estremo y 5 N mp

p pp

8 4

S1: Stine      p j ff

S2: Maria      From gold- dawn n pp

M: Liv

A1: Anita

A2: Eva

10

INHALED

gliss.

oscil. lento

From gold- dawn

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2 4

S1: Stine      5 m fz

S2: Maria      5 ppp

M: Liv      INHALED f f p æ ff

A1: Anita      y pp "ratchet" ff q x

A2: Eva

11

5

5

6

5

mf

-EL Tutti Fragment 2 -

INHALED

3  
8

**4**

S1: Stine 14

S2: Maria 14

M: Liv 14

A1: Anita 14

A2: Eva 14

"water-effect" *smfz* glo-ry to *ff*

INHALED

**3**

**8**

**4**

**2**

S1: Stine 16

S2: Maria 16

M: Liv 16

A1: Anita 16

A2: Eva 16

glow-worm gleam.

*p f ff*

**3**

**4**

**2**

**2**

**4**

NB noter  
This music is copyright protected

S1: Stine 18

S2: Maria 18

M: Liv 18

A1: Anita 18

A2: Eva 18

oscil. lento

INHALED

6:4 e -----> y

mp mf

7:4 A O Ø pp n -----> n -----> N

NASAL

3:4 A θ

n y i -----> u

mp

vibr. piccolo irregolare

3:4

**2**

**4**

-EL Tutti Fragment 2 -

**2** **4** **3** **8** **3** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

**3** **4** **5** **2** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

**2** **4** **4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva



# EM Intermezzi Variation 5

Text: Demian Vitanza

sub.  
silenzio

Text: Demian Vitanza

sub.  
silenzio

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**INHALED**

**3**

**Λ**

**NB noter**

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# EN Intermezzi Variation 8

This fragment appears twice during Landscape with Figures IIa.  
The first time alone, the second time superposed with the sound installation.  
Order of fragments is found in Contents in the introduction text.

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

INHALED, M.ph., "ratchet", granular sounds, accel. al vibr.

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

oscil. lento, INHALED, Vibr. nervoso, Non vibr., Overtones

# -EN Intermezzi Variation 8 -

**2** **4**

Amp. vibr.  
outbursts  
wwwwwwww

**3** **4**

**4** **4**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

**4** **4**

**3** **4**

subito  
silenzio

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

# EO Noise circles 2

Dolcissimo, no dynamic nuances.

$\frac{5}{4}$  = 50

$\frac{2}{4}$

$\frac{7}{8}$

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

Track: GamelanRavel72

Duration 84" + resonance  
If performed in tempo, this fragment should be about the same length.

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

oscil. lento  
slow diaphragm vibr.

## -EO Noise circles 2 -

**4**

**7**

**5**

**8**

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

diaphragm vibr.

oscil. lento

amp. vibr.

NOISE

STABLE

**5**

**4**

**4**

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

NB Noter  
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NV

INHALED

NOISE

NOISE

STABLE → GRANULAR SOUND

slow diaphragm vibr.

# -EO Noise circles 2 -

4 7 3 7  
4 8 4 4

**S1: Stine**

oscil. lento  
I:8 ε -> θ -> α

**S2: Maria**

oscil. lento  
m -> N  
n Nε

**M: Liv**

oscil. lento  
II:8 ε -> o  
α -> ε  
INHALED  
e i -> j -> N

**A1: Anita**

m  
diaphragm vibr. irregolare  
A ε -> α  
n n

**A2: Eva**

GRANULAR SOUND  
diaphragm vibr.  
n n

**Electronics**

NB noter  
This music is copyright protected

7 4 4 8  
7 4 4 8

**S1: Stine**

NV (.) amp. vibr. WWW  
n m  
e o  
o v

**S2: Maria**

7 5  
a e  
e a  
p e

**M: Liv**

ε i  
Δ j

**A1: Anita**

o  
INHALED  
ε

**A2: Eva**

STABLE  
8vb ε

**Electronics**

## -EO Noise circles 2 -

78

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

Electronics

78

85

78

78

NB  
noter  
This music is copyright protected

24

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

8vb-

78

24

Electronics

EP

## Intermezzi Fragment 6

**3** • = 46      **2** Breathy, unfocused      **4** **4** subito silenzio

S1: Stine      lento estremo rit. 3:2 no trill      pp

S2: Maria      subito silenzio

M: Liv      ppp static subito silenzio

A1: Anita      subito silenzio

A2: Eva      mp > p 3:2 subito silenzio

Electronics      Harmonizer doubling S1 and M

**5** • = 42      oscil. lentissimo      NV      oscil. lentissimo      subito tacet

S1: Stine      ppp

S2: Maria      unstable α -> Δ p > o subito tacet

M: Liv      oscil. lento NV vibr. irregolare subito tacet

A1: Anita

A2: Eva

Electronics      Harmonizer doubling S1, S2 and M

# EQ Intermezzi Fragment 7

**6 4** ♩ = 40

**5**

**3 4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

suono leggiere vibr. delicato  
lontano dolcissimo

accel. al vibr. estremo rapido

**4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

sim.  
vibr. lentissimo  
vibr. rapido  
vibr. lento dolcissimo  
subito tacet  
subito tacet  
subito tacet

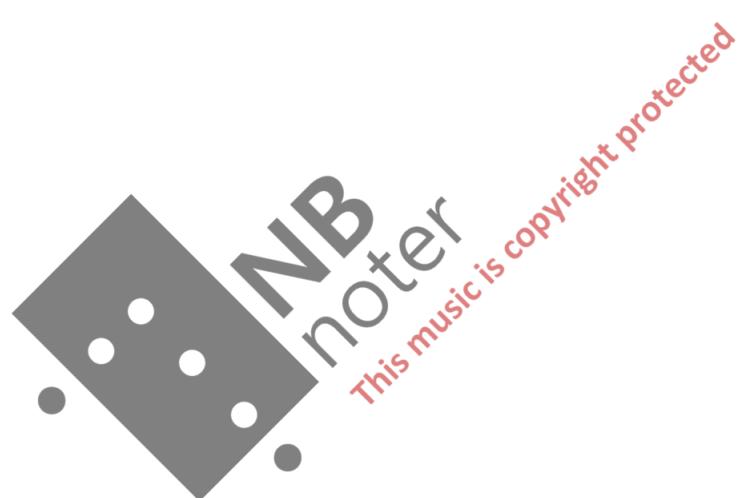
pppp leggero  
pppp leggero  
M.ph.  
mf  
mf  
mf  
mf

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# **Landscape with figures**

## SOUND INSTALLATION

Duration and triggered sounds will vary with every performance. Listen to the sounds and wait for the conductor for next part.



# ER Intermezzi Fragment 15

This fragment is performed within a variable sound installation.  
Listen to the sounds and start conducting at a suitable moment.

4  
4 = 40

vibr. delicato

S1: Stine NV vibr. delicato subito silenzio

α e Δ  
mf

S2: Maria NV vibr. delicato

y i Nα  
5:4 mf

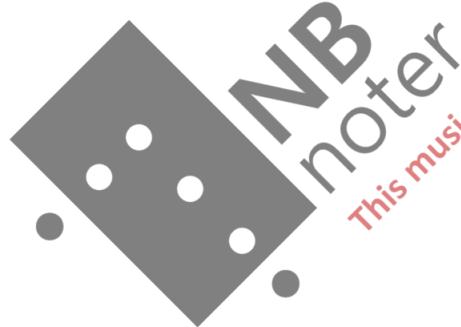
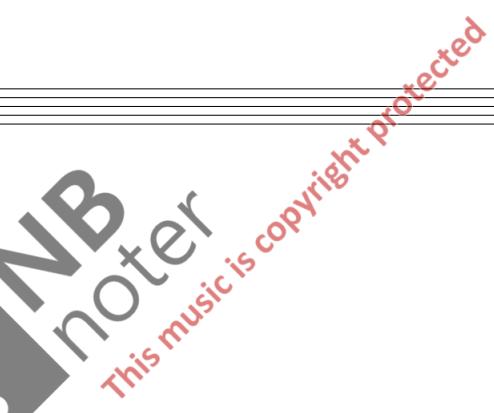
M: Liv sempre NV 3:2 N O D  
N p mf

NV sempre

A1: Anita NV N p (resonance) a  
mf pp f

A2: Eva NV 3:2 vibr. delicato  
p b e y w  
f

Electronics



# ES Intermezzi Variation 4

This fragment is performed within a variable sound installation.  
Listen to the sounds and start conducting at a suitable moment.

4/4     =40 ,

S1: Stine     pp     mp     y     mf > pp     sub. tacet

S2: Maria     p     mp     N     1     N     pppp

M: Liv     pp     n -> N

A1: Anita     p     æ -> o

A2: Eva     mp     pppp



# EN Intermezzi Variation 8

This fragment appears twice during Landscape with Figures IIa.  
The first time alone, the second time superposed with the sound installation.  
Order of fragments is found in Contents in the introduction text.

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

INHALED, M.ph., "ratchet", accel. al vibr., granular sounds

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

oscil. lento, INHALED, Vibr. nervoso, Non vibr., Overtones

# -EN Intermezzi Variation 8 -

**2** **4**

Amp. vibr.  
outbursts  
wwwwwwww

**3** **4**

**4** **4**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

**4** **4**

**3** **4**

subito  
silenzio

**NB**  
noter  
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S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

# ET Intermezzi Fragment 13

Performed within the sound installation.

Listen to the sounds and start conducting at a suitable moment.

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Tempo:** =40

**Measure 1:** vibr. (S1), subito tacet (S2, M, A1, A2)

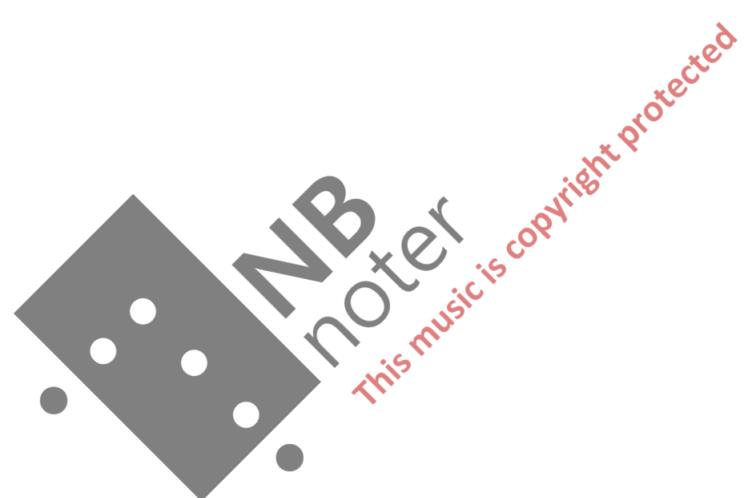
**Measure 2:** oscil. lento (S1, S2, M, A1, A2), subito tacet (S2, M, A1, A2)

**Measure 3:** subito tacet (S1, S2, M, A1, A2)

**Measure 4:** oscil. lento (M, A1, A2), subito tacet (S1, S2, M, A1, A2)

**Measure 5:** vibr. lento (A1), oscil. lento (M, A1, A2), subito tacet (S1, S2, M, A1, A2)

**Measure 6:** ffz (A2), amp. vibr. estremo (A2)



# EU Intermezzi Fragment 8

2 times (wait 20-40" between each repetition)

This fragment is performed within a variable sound installation situation. The conductor can listen to the installation and start conducting at times this material could fit in.

**S1: Stine**

**S2: Maria**

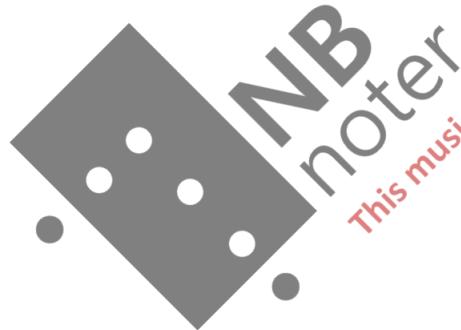
**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

Harmonizer: Just intonation doubling of the voices



# EV Intermezzi Variation 14

Text: Demian Vitanza

**7 8** ♩ = 40

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

At dawn of silence  
Death of sound  
Overtones

**5**

**2 4**

**2 4**

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

f > mf > ppp

My guts!

"ratchet"

**4 4**

# EW Intermezzi Fragment 5

**2** **8** ♦ = **46**

**2** **4** Esplosivo furioso M.ph.

**3** **4**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

**3** **4**

**3** **8** Esplosivo furioso M.ph.

NB noter  
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S1: Stine

S2: Maria

M: Liv

A1: Anita

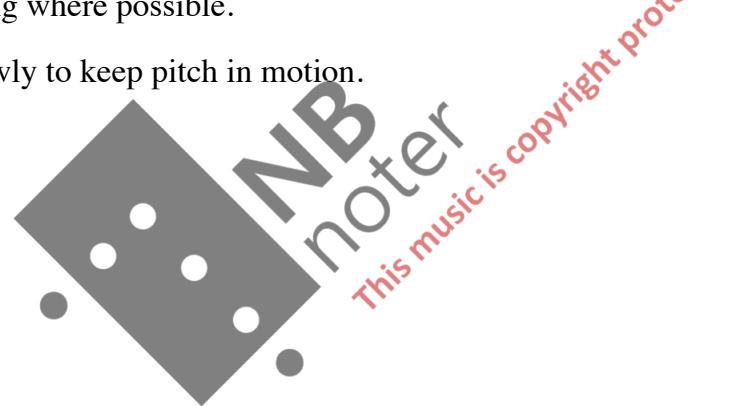
A2: Eva

# EX Vocal gliss 2

**S1: Stine**  
**S2: Maria**  
**M: Liv**  
**A1: Anita**  
**A2: Eva**

**58** **40** **38**

All vocal gliss fragments are a capella.  
Vary dynamics individually between p and mf.  
Continous improvised phonetic transitions, emphasize overtones through throat singing where possible.  
Glissando is continous.  
At the final notes, oscillate slowly to keep pitch in motion.



# EY Tutti Fragment 3

**3** 4 ♩ = 44

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

2 4

amp. vibr.  
~~~~~

5 4

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

5 4

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

2 4

INHALED

water-effect

## - EY Tutti Fragment 3 -

2  
4

S1: Stine

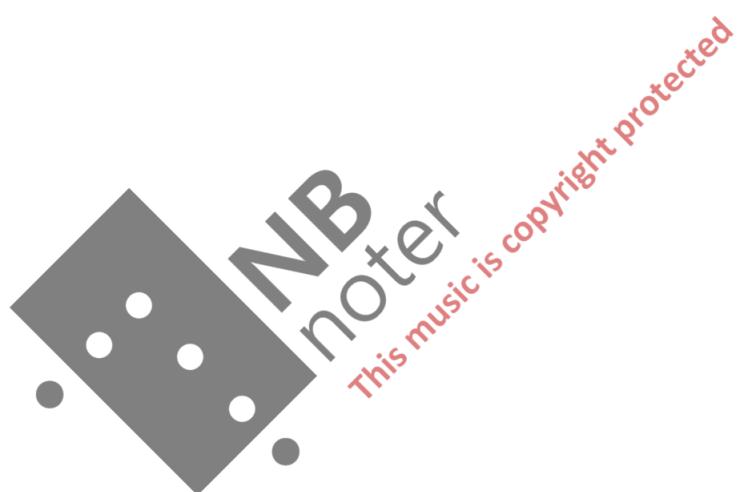
S2: Maria

M: Liv

A1: Anita

A2: Eva

Landscape with figures IIa, Score: 54/91



# EZ Intermezzi Variation 12

Text: Demian Vitanza

Wait for the  
delays to end.

5"-10"

**4** = 40

vibr. delicato (mf) *y* 0 *t'* *fff* *p* *water-effect "ratchet"* *p* *s* *ff* *mf* *=mp*

**S1: Stine**

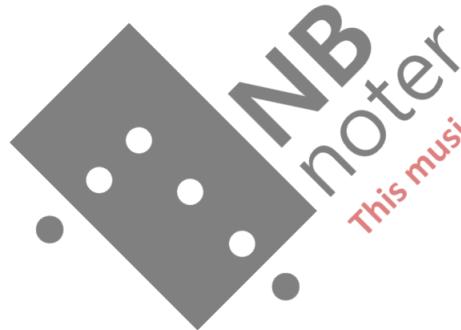
**S2: Maria** Wha-t s- oul *p* *mf* *mf* *pp* *granular sounds*

**M: Liv** Wha- *p* *ppp* *p* *mp* *ff* *h* *t'* *mf* *p*

**A1: Anita** INHALED *fff* *mf* *pp* *mf* *oN A e* *pp* *f* *p*

**A2: Eva** "ratchet" *p* *mf* *n* *t* *sfz* *mf* *k' k' u i* *mf* *k' k' a*

**Electronics** Discrete FFT processing of the voices.



# FA Intermezzi Variation 11

**6** **4** **=40**

S1: Stine: oscil. lento  
*pp* *mf* *mp* *f*

S2: Maria: *mf* *mf* *f* *mp* *mf*

M: Liv: *p* *mf* *mf* *f* *pp* *mf*

A1: Anita: *mf* *pp* *mf* *mf* *she* *fff* *mf*

A2: Eva: *p* *mf* *p* *mf* *pp* *mf* *mf* *mf* *mf*

**2** **4** **3** **4**

*Amp. vibr. outbursts* *WWWWWW* *3:2* *INHALED* *s* *c* *f* *pp*

**3** **4** **85**

S1: Stine: *p* *6* *7* *o* *granular sound* *3:2* *a*

S2: Maria: *p* *7* *1* *mf*

M: Liv: *mp* *pp* *mf* *mp* *5:4* *3* *mp* *> ppp*

A1: Anita: *mp ff-sub.* *mf > pp* *p* *3*

A2: Eva: *p* *mf pp* *a* *3* *p* *a* *mf*

# FB Tutti Fragment 8

$\frac{2}{4}$  ♩ = 40

$\frac{3}{4}$

85

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

amp. vibr.

mp

mf

pp

sfz

ho

2/4

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

INHALED

mp

mf

pp

f

INHALED

pp

2/4

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

Arrest thee, scaldbrother!

M.ph.

pp

mf

f

pp

ff

pp

mf

# - FB Tutti Fragment 8 -

**2**

**4**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

**4**

**4**

NB  
Rotter  
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A

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

# FC Intermezzi Fragment 10

**4** ♩ = 52 NV

M.ph. irregular, thin whistlesounds

**3** 4 oscil. lento

**5** 8 subito tacet

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

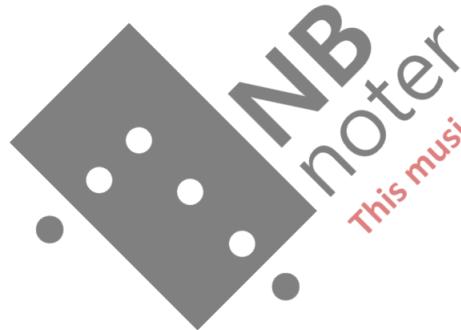
**Electronics**

Voices doubled in unison by absolute frequencies (as intonation assistance)

Live electronics on A2:

OTHER INPUTS OFF

INPUT from A2 off



# FD Intermezzi Fragment 9

**5** 4  $\bullet = 52$

S1: Stine 1 NV  
S2: Maria 1 mp  
M: Liv 1 vibr. lento 1/4-tone "pizz."  
A1: Anita 1 subito tacet  
A2: Eva 1 3:2 ad lib. mp p mf

**3** 8 water-effect (.)  
**4** 4

**4** 4 NASAL  
S1: Stine 3  $\geq$  y m $fz$   
S2: Maria 3 -  
M: Liv 3 NASAL  $\geq$  u m $fz$   
A1: Anita 3 5:4  $\geq$  o mp  
A2: Eva 3 5:4  $\geq$  o mp

**2** 4 3 4 subito tacet

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# FE Intermezzi Fragment 12

2  $\frac{4}{4}$  = 52 rall. - 3  $\frac{4}{4}$  vibr. accel. lento M.ph. NV , 2  $\frac{8}{8}$  = 40

S1: Stine NV N o pppp amp. vibr. NV amp. vibr. NV M.ph. NV

S2: Maria NV o α pppp NV amp. vibr. NV M.ph. NV

M: Liv NV e 5:4 pppp NV amp. vibr. NV M.ph. NV

A1: Anita NV Δ o pppp NV amp. vibr. NV M.ph. NV

A2: Eva NV Δ α pppp NV 3:2 oscil. lento NV M.ph. granular texture NV

Electronics NV Voices doubled in unison by absolute frequencies (as intonation assistance) All INPUTS OFF

Live electronics on A2:



Dolcissimo, no dynamic nuances.

# FF Noise circles 1

$\bullet = 50$

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

$\frac{5}{8}$        $\frac{2}{4}$        $\frac{7}{8}$

Duration 49" + resonance  
If performed in tempo, this fragment should be about the same length.

Track: GamelanRavel31

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

$\frac{7}{8}$        $\frac{6}{4}$        $\frac{7}{8}$

**NB note!** This music is copyright protected

# -FF Noise circles 1 -

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

7  
8

3  
4

5  
8

5  
4

NOISE  
n static

GRANULAR SOUNDS

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

5 4 5 8 7 8

- 2 -

# -FF Noise circles 1 -

7  
8

5  
4

S1: Stine

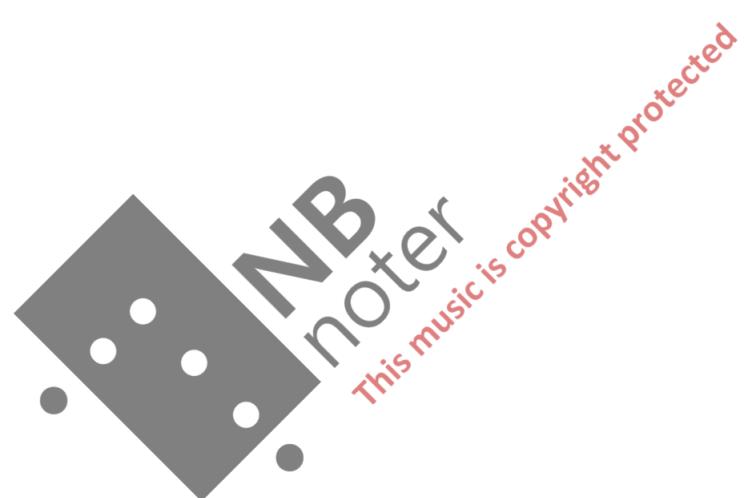
S2: Maria

M: Liv

A1: Anita

A2: Eva

Electronics



# EH Intermezzi Fragment 14

**3** **4** • = 40 ,

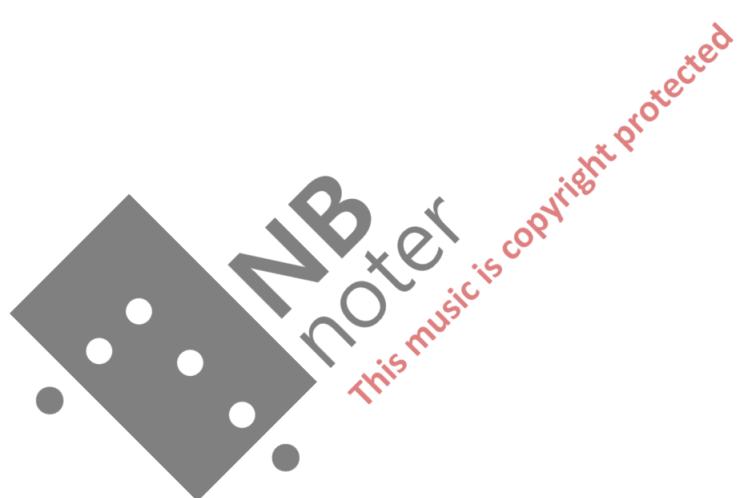
S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva



# FG Intermezzi Fragment 11

**S1: Stine**  
**S2: Maria**  
**M: Liv**  
**A1: Anita**  
**A2: Eva**

**2** **8**      **4** **4**      **5** **4**

**=69**

*amp. vibr.*  
*WWWWWW*

*M.ph.*

*3:2*

*mf*

*e* —————→ *æ* —————→ *α* —————→ *u* —————→ *f* —————→ *M.ph.*  
*mf*

*æ* —————→ *α* —————→ *Δ* —————→ *o*

,

# FH Tutti Fragment 7

$\text{2} \overline{4}$

$=40$

$9 \overline{4}$

S1: Stine

$9 \overline{4}$  INHALED

M.ph.

$6 \overline{4}$

S1: Stine

$6 \overline{4}$  INHALED

S1: Stine

# FI Intermezzi Variation 2

Wait for the delays to end.

5"-10"



3  
4

$\bullet = 40$

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

Electronics

Discrete FFT processing of the voices.



# FJ Tutti Fragment 6

**S1: Stine**  
**S2: Maria**  
**M: Liv**  
**A1: Anita**  
**A2: Eva**

$\frac{2}{4}$        $\bullet = 40$        $\frac{3}{4}$

1      -      -  
 1      -  
 1      6      5      7  
 1       $mp$        $pp$   
 1      7      7      3:2  
 1       $mp$        $p$        $pp$   
 1      5  
 1       $mf$        $pp$   
 1       $ff$   
 1       $pp$

**3**

**4**

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**NB noter**  
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**NASAL**

**NOISE**

vibr. piccolo rapido

oscil. lento

- FJ Tutti Fragment 6 -

**9**

**2**

4

4

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

5 5 5 5 5

ff mf p

INHALED

"water-effect"

NOISE

n mp static

5 5 5 5 5

mp

5 5 5 5 5

mf

**2**

4

6 6 6 6 6

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

- 2 -

# FK Vocal gliss 4

All vocal gliss fragments are a capella.  
 Vary dynamics individually between p and mf.  
 Continous improvised phonetic transitions, emphasize  
 overtones through throat singing where possible.  
 Glissando is continuos.  
 At the final notes, oscillate slowly to keep pitch in motion.

**5** ♦ =40

**3** 8

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

**3** 4

**3**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

**3** 8

**3** 4

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

# FL Intermezzi Variation 3

54      64      58

S1: Stine      INHALED      p ff p

S2: Maria      p mfpp

M: Liv      M.ph.      INHALED granular sounds      p static

A1: Anita      7 6 >      6 >

A2: Eva      M.ph.      INHALED granular sound      p static

vibr. leggiero

85

S1: Stine      Non vibr.

S2: Maria

M: Liv

A1: Anita

A2: Eva      mf

**NB**,  
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# FM Intermezzi Variation 13

Text: Demian Vitanza

2  
4

**40**

58

S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

Silence chokes my lungs.  
*mf*

5  
8

**3**  
**4**

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S1: Stine  
S2: Maria  
M: Liv  
A1: Anita  
A2: Eva

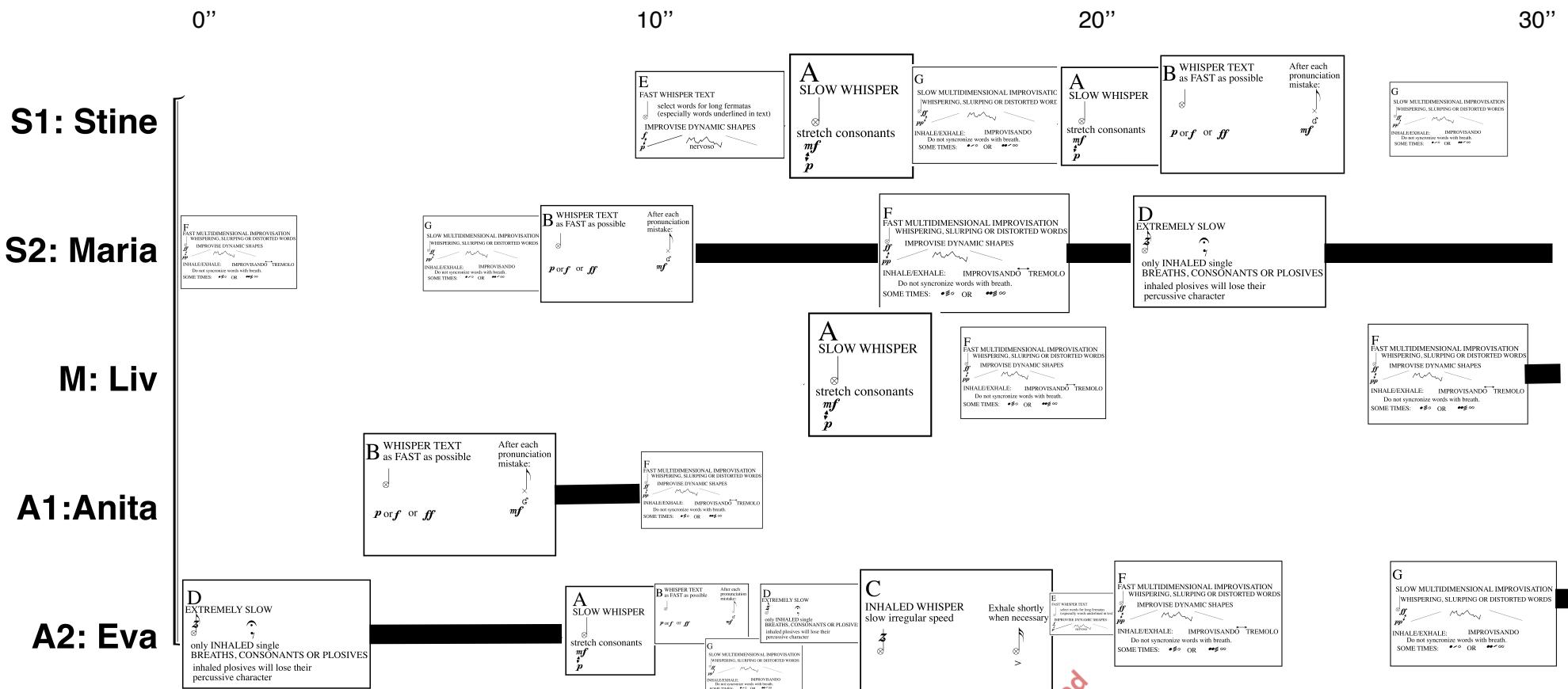
Like worms eat guts.  
*p*

water-effect

FN

# Whispering room 3

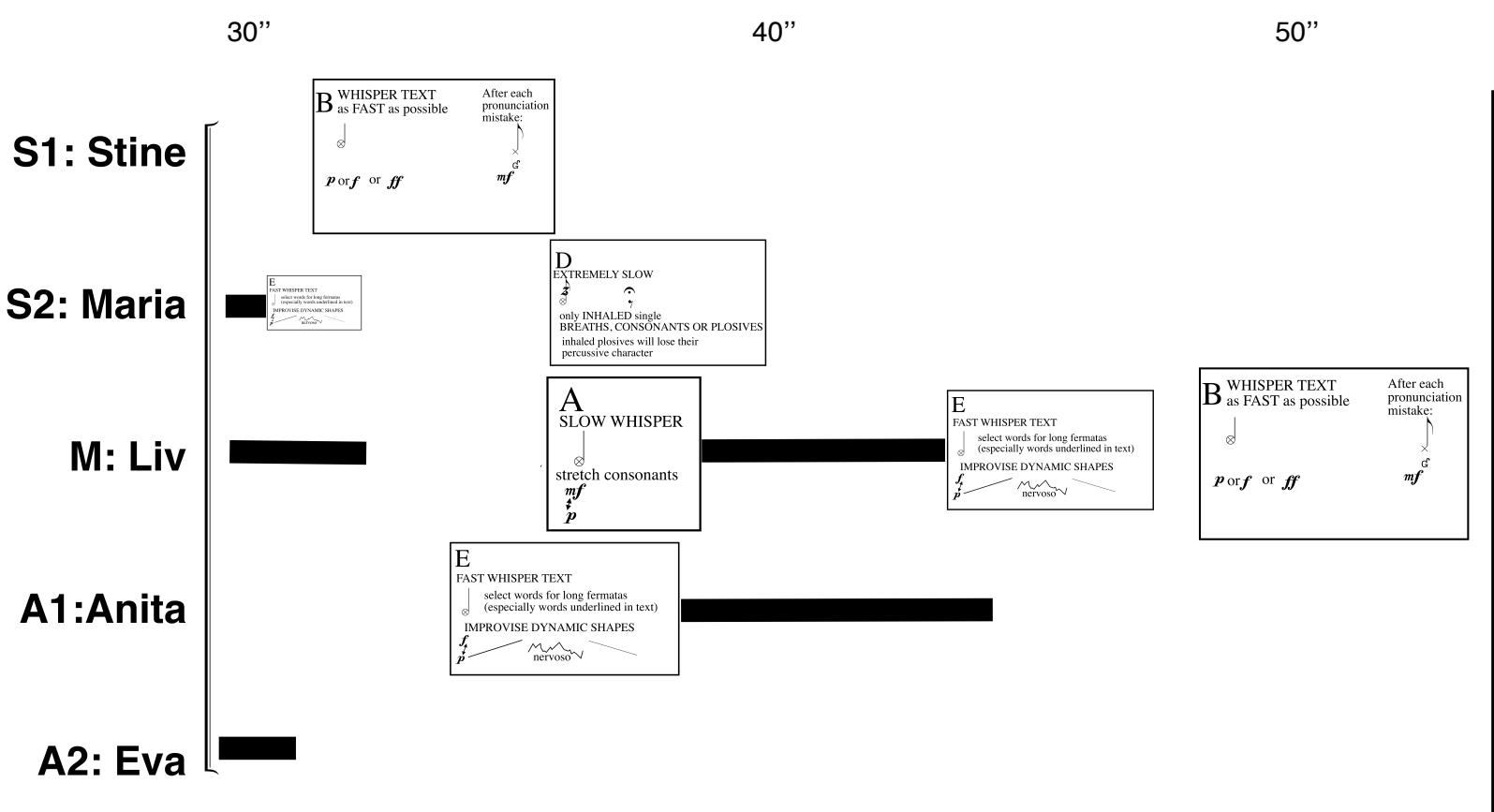
Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used  
as a source of texts.



FN

# Whispering room 3

Improvisations within whispered sounds.  
James Joyce: "Finnegans Wake" is used  
as a source of texts.



# FO Intermezzi Variation 9

**2** **4** **5**

**S1: Stine** Non vibr. **4** **5**

**S2: Maria**

**M: Liv** Overtones

**A1: Anita**

**A2: Eva**

**mf** **p** **p** **mf** **p** **pp** **mf** **p** **pp** **mf** **p** **pp** **mf** **p** **pp**

**5** **4** **3** **sub.** **silenzio**

**S1: Stine** **mp** **mf**

**S2: Maria** **mf** **mp** **ff** static **k** **ff'**

**M: Liv** **pp** **mf** **sfz pp** **mf** **p** **pppp** **mf** **ff'**

**A1: Anita** Non vibr. **mf** **p** **mf** **ff'**

**A2: Eva** **mf** **p** **mf** **ppp** **ff**

**NB** **noter** *This music is copyright protected*

# EM Intermezzi Variation 5

Text: Demian Vitanza

sub.  
silenzio

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

Λ

INHALED

o → α What soul?

she sings

Of sound.

N.B. noter  
This music is copyright protected

# FP Intermezzi Variation 7

Text: Demian Vitanza

38

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

**INHALED** **INHALED**

**Amp. vibr.**



**3** 8

**2** 4

**2** 8

**4** 4

*This music is...  
not for you.*

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

Electronics

ff *pp*

Overtones

*ff* sub.

3

6:4

3

p

Overtones

sucks out her soul

*ff* sub.

3

7

5

f p

N

*ff pp*

3

(.)

Amp. vibr.

short outbursts

p

-FP Intermezzi Variation 7 -



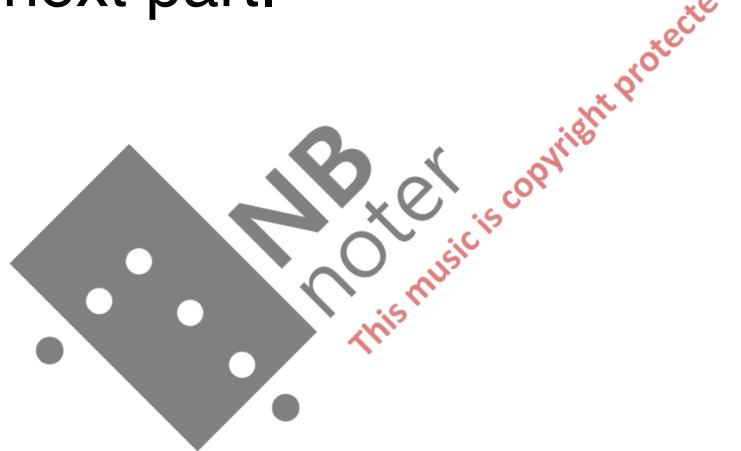
- 2 -

# **Landscape with figures**

## SOUND INSTALLATION

No orchestral chords or Ravel percussion.

Duration and triggered sounds will vary with every performance. Listen to the sounds and wait for the conductor for next part.



# EE Intermezzi Variation 6

This fragment appears twice during Landscape with Figures IIa.  
The first time alone, the second time superposed with the sound installation.  
Order of fragments is found in Contents in the introduction text.

**Section 1:** 2/8 time, 40 BPM. Features vocal techniques like Amp. vibr., Overtones, and INHALED. Dynamics include **p**, **mp**, **f**, **pp**.

**Section 2:** 3/4 time. Features vocal techniques like Amp. vibr., static, and INHALED. Dynamics include **mf**, **fp**, **pp**.

**Section 3:** 5/8 time. Features vocal techniques like Vibr. estremo, Amp. vibr., and nervoso. Dynamics include **fff**, **pp**.

## -EE Intermezzi Variation 6 -

**2** **4**

**5** **4**

sub. silenzio

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva



# EF Intermezzi Variation 15

Text: Demian Vitanza

**2** **4** ♩ = **40**

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

Electronics

subito silenzio

*These walls, these words, re- gur- gi- ta- ting.*

*f*



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# FQ Intermezzi Variation 16

Text: Demian Vitanza

**4** ♩ =40 M.ph. INHALED granular sounds

**5** Overtones

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

When I stop singing, talking, thinking, whispering, shouting, I'll be gone, ding dong dead, gone where? Mum? Dad?

alternate sides of lips tremolo accel.

NB  
noter  
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S1: Stine

S2: Maria

M: Liv

A1: Anita

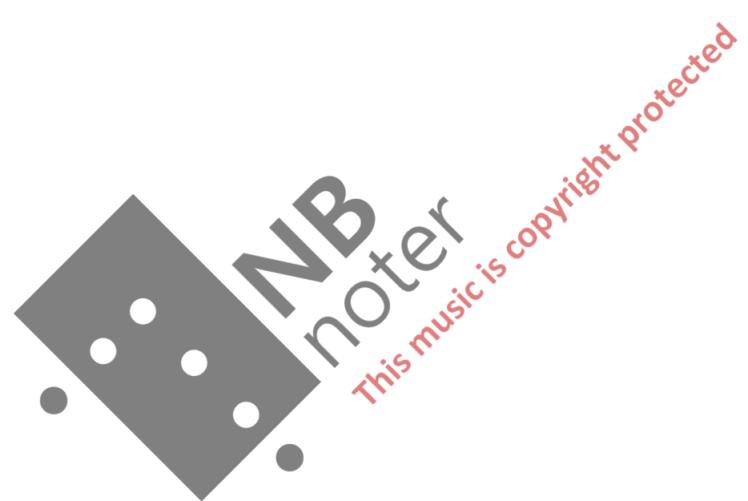
A2: Eva

M.ph. granular sounds

Song? Dead? Gone?

# SOUNDSCAPE

Listen and wait for the conductor for next part.



# FR Intermezzi Variation 10

Performed within a soundscape.

Listen to the sounds and start conducting at a suitable moment.

3/4 = 40 INHALED

S1: Stine

S2: Maria

M: Liv

A1: Anita

A2: Eva

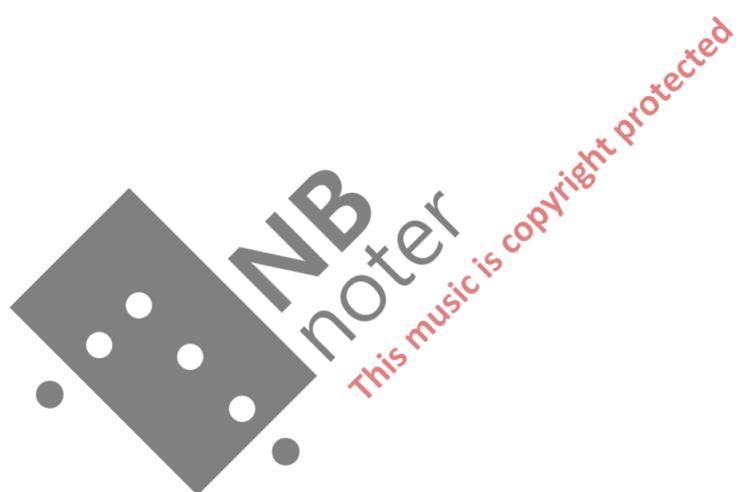
4/4

ff p pp mf f pp

sub. silenzio

granular sounds

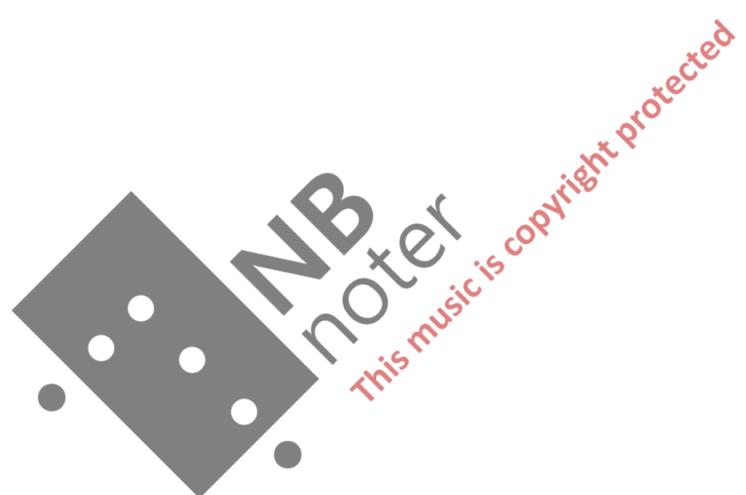
M.ph.



# **Landscape with figures**

## SOUND INSTALLATION

Duration and triggered sounds will vary with every performance. Listen to the sounds and wait for the conductor for next part.



# FS Intermezzi Fragment 16

4 times (wait 20-50" between each repetition)

This fragment is performed within a variable sound installation situation. The conductor can listen to the installation and start conducting at times this material could fit in.

**Spectrum I**  
subito  
NV

**4**      **6**

**40**

NASAL

S1: Stine

S2: Maria

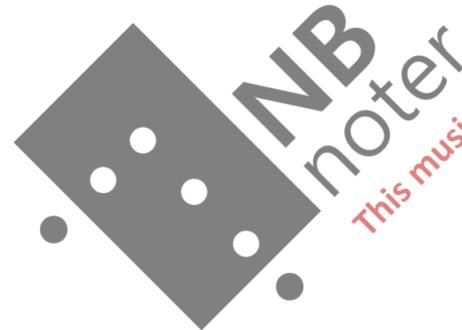
M: Liv

A1: Anita

A2: Eva

Electronics

Harmonizer doubling voices in just intonation intervals.



# FT Noise circles 3

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

58

**7** **4**      = 50 Dolcissimo, no dynamic nuances.

NV > oscil. lento  
ppp sempre

> oscil. lento  
ppp sempre

oscil. lento NV >  
8<sup>b</sup> c ppp sempre

7 4 > N o  
Live transposition of the voices

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

58

**2** **4**      **3** **4**      **2** **4**

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5 8  
2 4  
3 4  
2 4

Live transposition of the voices

# -FT Noise circles 3 -

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

2/4      4/4

**S1: Stine**

**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**

7/8      5/8      4/4

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## -FT Noise circles 3 -

**S1: Stine**

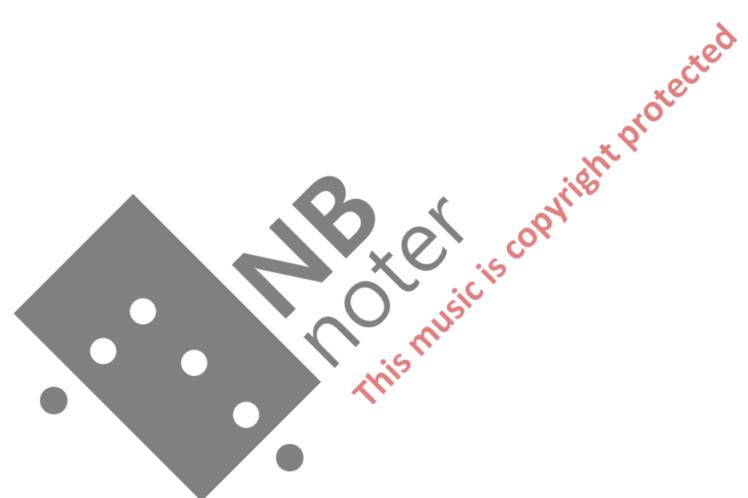
**S2: Maria**

**M: Liv**

**A1: Anita**

**A2: Eva**

**Electronics**



# SOUNDSCAPE

End of Landscape with figures IIa.

This will overlap with soundscape from previous fragment.  
Trigger this sound exactly 50" after the beginning of *FT Noise circles 3* for both sounds to end simultaneously.

